Diversified Technology, Incorporated

LBC8530

PCI / ISA Compliant Pentium II Computer Board

Configuration Guide

Rev 1.0

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Service Department
476 Highland Colony Parkway
P. O. Box 748
Ridgeland, MS 39157
RMA#_____

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1

Product Overview

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1.0 General Overview

The LBC8530 is a PCI/ISA compatible Pentium II slot card computer system. The board is a standard PCI full size expansion card and conforms to the PICMG backplane standard.

1.1 Processor Support

All speeds of the Pentium II processor in the Intel Mobile MM12-package are supported. Jumpers are provided to select the CPU bus speed multiplication factor. The LBC8530 supports both 66Mhz and 100Mhz bus speeds.

1.2 System Memory

The LBC8530 supports up to 512MB of EDO DRAM. The board has two 72-bit wide DIMM sockets (168 pin sockets) which are arranged as Bank 0 and Bank 1. The types of DIMM modules that can be installed on the LBC8530 are 1M x 72, 2M x 72, 4M x 72, 8M x 72, 16M x 72 and 32M x 72. All DIMM modules must have an access time of 60 nanosecond or faster. The board also supports 66MHz SDRAM. The SDRAM must be PC66 compliant.

1.3 Cache Memory

The LBC8530 has a Pentium II microprocessor. The Pentium II microprocessor contains 32KB of primary cache and a 512KB secondary (L2) cache device integrated in the chip.

1.4 Real Time Clock and Non-Volatile Memory

The LBC8530 has a real time clock with a built-in lithium battery for back-up and storing time, date, and system configuration. The battery has a projected life span of 10 years.

1.5 System Environmental Monitor

The LBC8530 features an independent 16 bit microcontroller used for monitoring the system environment. This controller monitors board voltages, ambient board temperature, the approximate temperature of the Pentium II, and the rotation of external system fans if they are equipped with strobe outputs. The nominal values for these measurements and the allowable tolerances are programmable by the user's software or by an included utility program. Inputs which violate their programmed tolerances cause an alarm interrupt to the system. The measurment values are also available to the user's software.

Another function of the environment monitor is to provide a watch dog timer for the system. This watch dog timer is highly flexible, and can be configured to cause a system reset in case of a software failure. Additional features include support for external indicators, switch closure inputs, external sensors, monitoring of system and control. See Appendix A for a full description of the system monitor.

1.6 Floppy Drive Interface

The standard floppy interface supports 360K, 720K, 1.2M, 1.4M, and 2.8M floppy drives. Up to two drives may be attached.

1.7 IDE Drive Interface

The high speed PCI-to-IDE drive in ter face can con nect to one to four IDE de vices. EIDE drives are supported.

1.8 Key board and Mouse Ports

The LBC8530 pro vides con nec tors on the rear bracket for PS/2 com pat i ble key board or mouse devices con fig ured through on board jump ers. An al ter nate key board/mouse con nec tor is also pro vided on the top edge of the board. /AT style key boards can be used through an adapter ca ble avail able from DTI.

1.9 Re set, Key board Lock, Power In di ca tor, and Speaker Ports

A nor mally open, mo men tary con tact switch can be con nected to the LBC8530 to be used as a hardware re set switch. The switch con nec tion is pulled up and debounced.

A nor mally open switch can be con nected to the LBC8530 to lock out the key board. A key lock type switch can be used to pre vent un au tho rized us age of the LBC8530.

Power ON in di ca tor is pro vided by the LBC8530. Cur rent is sup plied from a +5 volt source through a 240 ohm re sis tor. Typically, a LED is con nected to this out put.

An /AT compatible speaker port is pro vided on the LBC8530. The +5 volt sup ply on the speaker output port on the LBC8530 is pro tected from short cir cuit by a resetable fuse.

1.10 PCI Bus

The LBC8530 ex pan sion bus is fully PICMG com pat i ble. Sup port is pro vided for up to four PCI slots, each ca pa ble of op er at ing as a PCI Mas ter. The bus clock runs at 33 MHz. The LBC8530 sup ports PCI transfer speeds up to 132 mega bytes per sec ond.

1.11 Se rial and Par al lel Ports

Two in dus try stan dard RS-232 se rial ports are pro vided. An in dus try stan dard par al lel port is also provided.

1.12 10/100 Base-T Ether net

Sup port for two auto-switching 10/100MB/s ether net over twisted pair are pro vided by the Intel 82558 controller.

1.13 Universal Serial Bus (USB)

The LBC8530 pro vides sup port for USB. This new se rial bus stan dard can be used with a va ri ety of low to me dium speed pe riph er als in clud ing key boards and point ing de vices.

1.14 AGP Video Support

The LBC8530 provides enhanced 3D graphics performance by utilizing S3's ViRGE/MX which provides support for the emerging Accelerated Graphics Port (AGP). The AGP interface provides a high bandwidth, low latency connection to system memory, which improves the performance of 2D and 3D graphics applications. The LBC8530 provides baseline of 66MHz AGP support. It also provides support for various flat panels such as VGA, XGA, SVGA, and SXGA active matrix TFT panel displays. Passive matrix flat panels like DSTN and SSTN are also supported. Some of its more notable features are its advanced frame rate control (FRC) for STN panels, auto-expansion and centering for text and graphics modes on high resolution panels, and advanced power sequencing techniques for the panel power and control/data signals. The LBC8530 video control provides flat and Gouraud shading for 3D applications, high quality 3D texture mapping, MIP-mapping, depth cueing, fogging, and alpha blending. The LBC8530 contains the industry leading DuoView™ which can simultaneously display two independent images on a CRT or flat panel.

1.15 PCI SCSI

The SCSI interface on the LBC8530 is controlled by the Adaptec 7880 SCSI controller with 32-bit PCI bus interface. This chip is a high performance bus-mastering device that provides high data throughput in the system with low CPU and system bus utilization.

The SCSI interface supports double speed SCSI-3 operation for transfer rates up to 20MBytes/sec with Ultra-SCSI devices. This feature is jumper selectable on the LBC8530.

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2.6 AGP Video Interface
2.7 Parallel Ports
2.8 Serial Ports
2.9 Keyboard / Mouse Configuration
2.10 System Monitor

2.0 System Memory

The LBC8530 supports a vareity of memory configuration. The board provides two 72-bit wide DIMM sockets (168 pin) These DIMMs are located at U14 and U15. Either bank many be used; however DTI recommends that BANK 0 at U14 be populated if only one DIMM is being used. Up to 512M of total memory can be used. All DIMM modules must have an access time of 60 nanosecond or faster. Faster devices will not improve system performance. The LBC8530 also supports up to 512M of 66Mhz SDRAM. SDRAM must be PC66 compliant. The memory size of BANK 0 does NOT have to match the memory size of BANK1; however mixing of EDO and SDRAM between banks is not allowed. Mixing ECC and non-ECC will result in non-ECC operation. Memory size and configuration is detected automatically by the LBC8530 BIOS and requires no hardware configuration.

2.1 IDE Hard Disk Interface

The LBC8530 supports a 32 bit PCI local bus IDE hard disk interface. The IDE interface supports both primary and secondary drives. When enabled, the primary IDE interface utilizes IRQ14. The IDE drive is connected via a 40-pin ribbon cable at J7. All IDE configuration is handled in the LBC8530 ROM-based Configuration Utility. A secondary IDE port is attached via a 40-pin cable at J8. When enabled, the secondary IDE interface uses IRQ15.

2.2 Floppy Disk Interface

The LBC8530 supports /AT compatible floppy disk drives. The floppy disk interface supports 360K, 720K, 1.2M, 1.4M, and 2.88M disk drives. The floppy interface can be enabled or disabled using the LBC8530 Configuration Utility. When enabled, the floppy interface utilizes IRQ6 and DMA channel 2. The floppy drive is connected via a 34-pin ribbon cable at J14.

2.3 SCSI

The SCSI interface on the LBC8530 is controlled by the Adaptec 7880 Fast SCSI controller with a 32-bit PCI bus interface. This chip is a high performance bus-mastering device that provides high data throughput in the system with low CPU and system bus utilization. This device may be disabled by turning it off in the ROM utilities. Double speed Ultra-SCSI transfers can be enabled by removing E10.

The SCSI interface is compliant to SCSI-1, SCSI-2, and SCSI-3 standards. The LBC8530 Configuration Utility can be used to enable or disable the SCSI interface. E5 controls the termination to the upper 8-bits of the wide SCSI data bus. Placing a jumper on E5 disables this termination. A wide SCSI connector is provided at J5 and a normal SCSI connector is provided at J4.

2.4 10/100 Base-T Ethernet Interface

The LBC8530 supports an auto switching 10 BASE-T / 100 BASE-TX ethernet interface. This is provided by the Intel 82558 ethernet controller. An RJ45 UTP-5 data grade cable may be attached at J22. The interface can be enabled or disabled in the ROM utilities.

2.5 Secondary 10/100 Base-T Ethernet Interface

The LBC8530 supports a secondary auto switching 10 BASE-T / 100 BASE-TX ethernet interface. This is provided by the Intel 82558 ethernet controller. An RJ45 UTP-5 data grade cable may be attached at J23. The interface can be enabled or disabled in the ROM utilities.

2.6 AGP Video Interface

The AGP interface provides a high bandwidth, low latency connection to system memory, which improves the performance of 2D and 3D graphics applications. The LBC8530 provides baseline 66MHz AGP support. It also provides support for various flat panels such as VGA, XGA, SVGA, and SXGA active matrix TFT panel displays. Connection to the CRT interface is made via a 15-pin connector at J25. Flat pannel connections to the LBC8530 are made via J2 and J3 . Jumper E9 provides the ability to disable the AGP video. Jumper E1-E3 selects the appropriate flat panel support. The LBC8530 comes with 2MB of SDRAM. This memory can not be upgraded or changed.

2.7 Parallel Port

The address of the parallel port may be set in the LBC8530 Configuration Utility to any standard printer port address. It may also be disabled entirely through the utility. Devices are interfaced to the LBC8530 via a 26-pin connector, J18.

2.8 Serial Ports

Two high-speed serial ports are available on the LBC8530. Both are fully IBM compatible. The serial ports are configured via the LBC8530 Configuration Utility. Serial port 1 can be configured as COM1 (3F8h) or COM3 (3E8h), and utilizes IRQ4. Serial port 2 can be configured as COM2 (2F8h) or COM4 (2E8h), and utilizes IRQ3. Both ports can be disabled entirely. Serial Port 1 is at J20. Serial Port 2 is at J19. Both are RS-232 standard ports.

2.9 Keyboard / Mouse Configuration

/AT or PS/2 type keyboards may be used with the LBC8530. Most multi-function keyboards that select between /XT and /AT modes with a switch, usually on the underside of the keyboard, will function properly with the LBC8530 when set to the /AT position.

The 5 volt supply for the keyboard is protected from short circuits by a current limiting device. This device limits the total current available to the keyboard and mouse to approximately 1.2 A. If more current than this is drawn, the current limiting device will reduce the current output of the keyboard and mouse port to a few milliamps. In order to reset the current limiting device, remove the short circuit and power down the system for approximately 30 seconds.

The keyboard can connect to the PS/2 connector at J24 if jumpers E11 and E12 are configured across pin 1-2. The mouse can be connected at J24 if the jumpers E11 and E12 are configured across pin 2-3. If the mouse is not being used, removing E4 frees IRQ12 for use by other system devices.

2.10 System Monitor Configuration

A system monitor can be attached to the LBC8530 at J9. The BIOS automatically detects the presence of any DTI system monitor in the SMS family. The SETUP utility can then be used to set all software configuration of the system monitor.

Appendix A contains detailed information explaining how to use the included utilities to configure the system monitor.

The LBC8530's system monitor has the ability to communicate with other computer systems using a dedicated serial port. Jumper E1 sets the mode of this serial port to either 'DCE' to connect to another computer or 'DTE' to connect to a modem. The ability to change to 'DCE' mode allows the user to connect the LBC8530 system monitor to another CPU without a "null modem" cable.

Note: The system monitor serial port uses RTS/CTS hardware handshaking.

3

Quick Reference

3.0 Connector Pinouts
3.1 Jumper Settings

3.0 Connector Pinouts

J1 - FAN POWER	
Pin	Signal
1	Fu sed +12v (1A)
2	GND

J2 - FLAT PANEL CON NEC TORS			
Function	PIN	PIN	Function
FSPCLK	1	2	GND
GND	3	4	FPHSYNC
GND	5	6	FPVSYNC
GND	7	8	FPD(34)
FPD(32)	9	10	FPD(30)
GND	11	12	FPD(28)
FPD(26)	13	14	FPD24)
GND	15	16	FPD(22)
FPD(20)	17	18	FPD(18)
GND	19	20	FPD(16)
FPD(14)	21	22	FPD(12)
GND	23	24	FPD(10)
FPD(8)	25	26	FPD(6)
GND	27	28	FPD(4)
FPD(0)	29	30	FPD(2)
GND	31	32	FPDE
GND	33	34	FPPOL
GND	35	36	PWM0
GND	37	38	PWM1
GND	39	40	ENAVDD
ENAVEE	41	42	GND
VCC3	43	44	VCC3
VCC	45	46	VCC
GND	47	48	GND
+12V	49	50	+12V

J3 - FLAT PANEL CON NEC TORS			
Function	PIN	PIN	Function
GND	1	2	FPGPIO
GND	3	4	FPD(35)
GND	5	6	FPD(33)
GND	7	8	FPD(31)
GND	9	10	FPD(29)
GND	11	12	FPD(27)
GND	13	14	FPD(25)
GND	15	16	FPD(23)
GND	17	18	FPD(21)
GND	19	20	FPD(19)
GND	21	22	FPD(17)
GND	23	24	FPD(15)
GND	25	26	FPD(13)
GND	27	28	FPD(11)
GND	29	30	FPD(9)
GND	31	32	FPD(7)
GND	33	34	FPD(5)
GND	35	36	FPD(3)
GND	37	38	FPD(1)
GND	39	40	NC
GND	41	42	NC
NC	43	44	NC
NC	45	46	NC
NC	47	48	NC
NC	49	50	NC

J4- SCSI CONNECTOR			
SIGNAL	**PIN**	**PIN**	**SIGNAL**
GND	1	35	DATA(12)
GND	2	36	DATA(13)
GND	3	37	DATA(14)
GND	4	38	DATA(15)
GND	5	39	HIGH PARITY
GND	6	40	DATA(0)
GND	7	41	DATA(1)
GND	8	42	DATA(2)
GND	9	43	DATA(3)
GND	10	44	DATA(4)
GND	11	45	DATA(5)
GND	12	46	DATA(6)
GND	13	47	DATA(7)
GND	14	48	LOW PARITY
GND	15	49	GND
GND	16	50	GND
GND	17	51	SCSITERMINATION POWER
GND	18	52	SCSITERMINATION POWER
GND	19	53	NO CONNECT
GND	20	54	GND
GND	21	55	NO CONNECT
GND	22	56	GND
GND	23	57	BSY/
GND	24	58	ACK/
GND	25	59	RST/
GND	26	60	MSG/
GND	27	61	SEL/
GND	28	62	C_D/
GND	29	63	REQ/
GND	30	64	I_O/
GND	31	65	DATA(8)
GND	32	66	DATA(9)
GND	33	67	DATA(10)
GND	34	68	DATA(11)

J7 - IDE CON NEC TOR PINOUT			
FUNCTION	**PIN**	**PIN**	**FUNCTION**
IDE RE SET/	1	2	GND
DATA(7)	3	4	DATA(8)
DATA(6)	5	6	DATA(9)
DATA(5)	7	8	DATA(10)
DATA(4)	9	10	DATA(11)
DATA(3)	11	12	DATA(12)
DATA(2)	13	14	DATA(13)
DATA(1)	15	16	DATA(14)
DATA(0)	17	18	DATA(15)
GND	19	20	N/C
IDE DREQ	21	22	GND
I/O WRITE/	23	24	GND
I/O READ/	25	26	GND
I/O READY	27	28	GND
IDE DACK/	29	30	GND
IRQ(14)	31	32	IOCS16/
A1	33	34	N/C
A0	35	36	A2
IDE CHIP SE LECT 0/	37	38	IDE CHIP SE LECT 1/
IDE AC TIVE/	39	40	GND

J8 - IDE CON NEC TOR PINOUT			
FUNCTION	**PIN**	**PIN**	**FUNCTION**
IDE RE SET/	1	2	GND
DATA(7)	3	4	DATA(8)
DATA(6)	5	6	DATA(9)
DATA(5)	7	8	DATA(10)
DATA(4)	9	10	DATA(11)
DATA(3)	11	12	DATA(12)
DATA(2)	13	14	DATA(13)
DATA(1)	15	16	DATA(14)
DATA(0)	17	18	DATA(15)
GND	19	20	N/C
IDE DREQ	21	22	GND
I/O WRITE/	23	24	GND
I/O READ/	25	26	GND
I/O READY	27	28	GND
IDE DACK/	29	30	GND
IRQ(14)	31	32	IOCS16/
A1	33	34	N/C
A0	35	36	A2
IDE CHIP SE LECT 0/	37	38	IDE CHIP SE LECT 1/
IDE AC TIVE/	39	40	GND

J10 - KEY LOCK PORT	
PIN	**SIGNAL**
1	POWER LED
2	N/C
3	GND
4	KEYLOCK/
5	GND

J11 - DUAL USB PORT	
PIN	**SIGNAL**
1	+5V
2	USBP0-
3	USBP0+
4	SIGNAL GND

J12- SPEAKER PORT	
PIN	SIGNAL
1	SPEAKER DATA
2	N/C
3	GND
4	FUSED +5V

J13 - RESET PORT	
Pin	Signal
1	Reset/
2	GND

J14 - FLOPPY CONNECTOR PINOUT			
FUNCTION	**PIN**	**PIN**	**FUNCTION**
GND	1	2	RPM
GND	3	4	N/C
GND	5	6	DRATE0
GND	7	8	INDEX
GND	9	10	MOTOR1
GND	11	12	DRIVE2
GND	13	14	DRIVE1
GND	15	16	MOTOR2
GND	17	18	DIRECTION
GND	19	20	STEP
GND	21	22	WRITE DATA
GND	23	24	WRITE ENABLE
GND	25	26	TRACK0
GND	27	28	WRITE PROTECT
GND	29	30	READ DATA
GND	31	32	HEAD SELECT
GND	33	34	DISK CHANGE

J15- SCSI ACTIVITY	
PIN	SIGNAL
1	LED Cathode
2	LED Anoder

J16- IDE ACTIVITY	
PIN	SIGNAL
1	LED Cathode
2	LED Anoder

J17- IDE AC TIV ITY	
PIN	SIGNAL
1	LED Cath ode
2	LED Anoder

J18- PAR AL LEL PORT CON NEC TOR			
FUNCTION	**PIN**	**PIN**	**FUNCTION**
STROBE/	1	2	AUTOFEED/
DATA(0)	3	4	ERROR/
DATA(1)	5	6	INIT/
DATA(2)	7	8	SE LECT IN/
DATA(3)	9	10	GND
DATA(4)	11	12	GND
DATA(5)	13	14	GND
DATA(6)	15	16	GND
DATA(7)	17	18	GND
ACK/	19	20	GND
BUSY	21	22	GND
PAPER EMPTY	23	24	GND
SELECT	25	26	GND

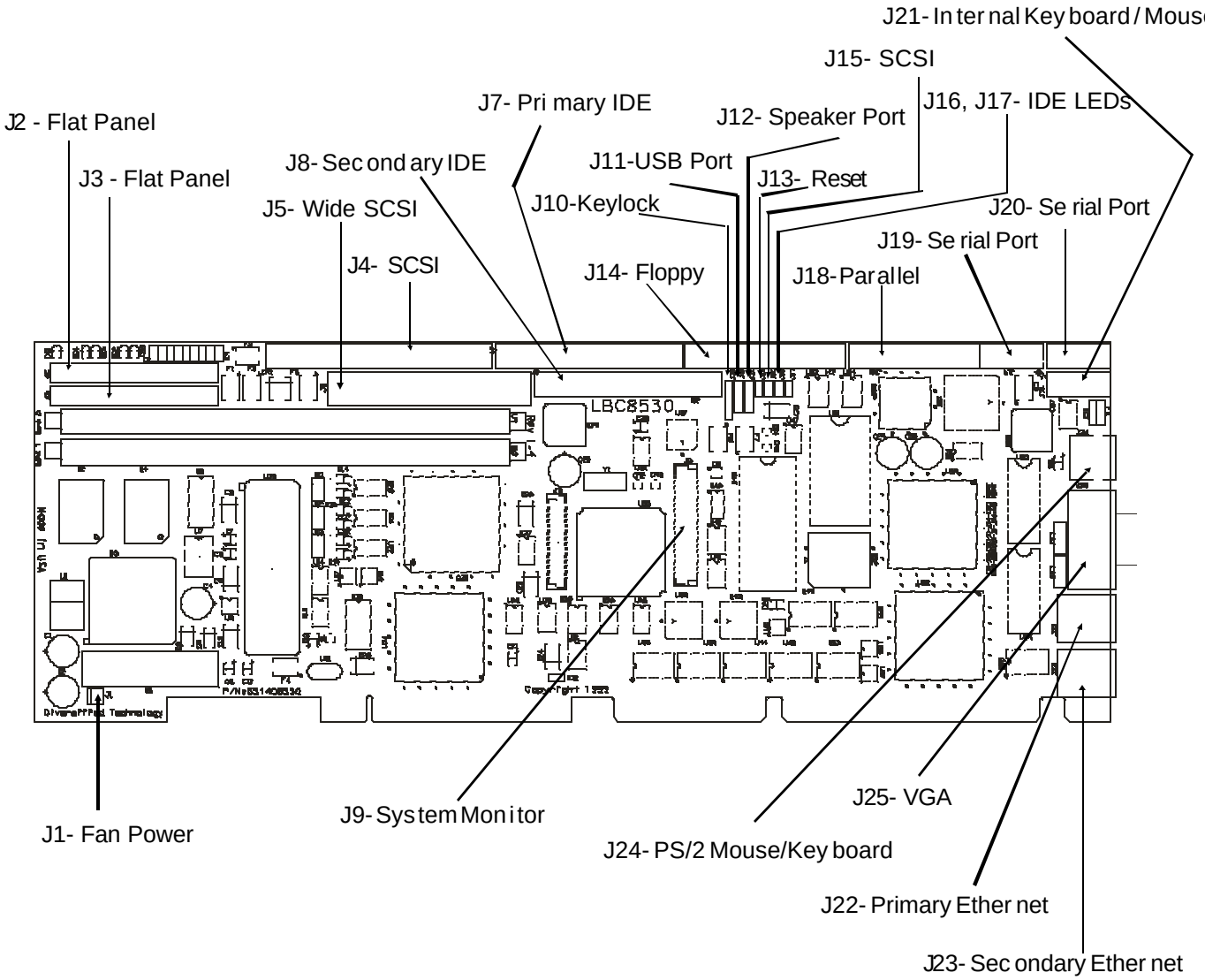
J19, J20- SE RIAL PORT CON NEC TOR PINOUT		
PIN	**FUNCTION**	**I/O**
1	GND	
2	RING DE TECT	IN
3	DATA TER MI NAL READY	OUT
4	CLEAR TO SEND	IN
5	TX DATA	OUT
6	RE QUEST TO SEND	OUT
7	RX DATA	IN
8	DATA SET READY	IN
9	DATA CARRIER DE TECT	IN
10	GND	

J21- INTERNAL KEYBOARD/ MOUSE CONNECTOR			
SIGNAL	**PIN**	**PIN**	**SIGNAL**
+5	1	2	KBDAT
KGCLK	3	4	NC
GND	5	6	GND
NC	7	8	MSCLK
MSDAT	9	10	+5

J24 - PS/2 KEY BOARD/MOUSE PORT	
PIN	**SIGNAL**
1	DATA
2	N/C
3	GND
4	+5 VOLTS
5	CLOCK
6	GND

J25-STANDARD VGA CONNECTOR	
PIN	**FUNCTION**
1	ANALOG RED OUTPUT
2	ANALOG GREEN OUTPUT
3	ANALOG BLUE OUTPUT
4	N/C
5	GND
6	GND
7	GND
8	GND
9	N/C
10	GND
11	N/C
12	N/C
13	HORIZONTAL SYNC
14	VERTICAL SYNC
15	DOT CLOCK

Connector Locations



3.1 Jumper Settings

FLAT PANEL SUP PORT			
E1	**E2**	**E3**	
ON	ON	ON	640 x 480 TFT
OFF	ON	ON	800 x 600 TFT
ON	OFF	ON	1024 x 768 TFT
OFF	OFF	ON	1280 x 1024 TFT
ON	ON	OFF	640 x 480 DSTN
OFF	ON	OFF	800 x 600 DSTN
ON	OFF	OFF	1024 x 768 DSTN
OFF	OFF	OFF	1200 x 1024 DSTN

E4- MOUSE (IRQ 12)	
*ON	Enable
OFF	Disable

E5 - UPPER 8-BIT TERMINATION	
ON	disable
*OFF	enable

E6 - MISC. CMOS CONFIGURATION	
*ON	Normal opening mode
OFF	Cmos ram if e7 on

E7 - MANUFACTURING TEST MODE	
ON	enabled
*OFF	disabled

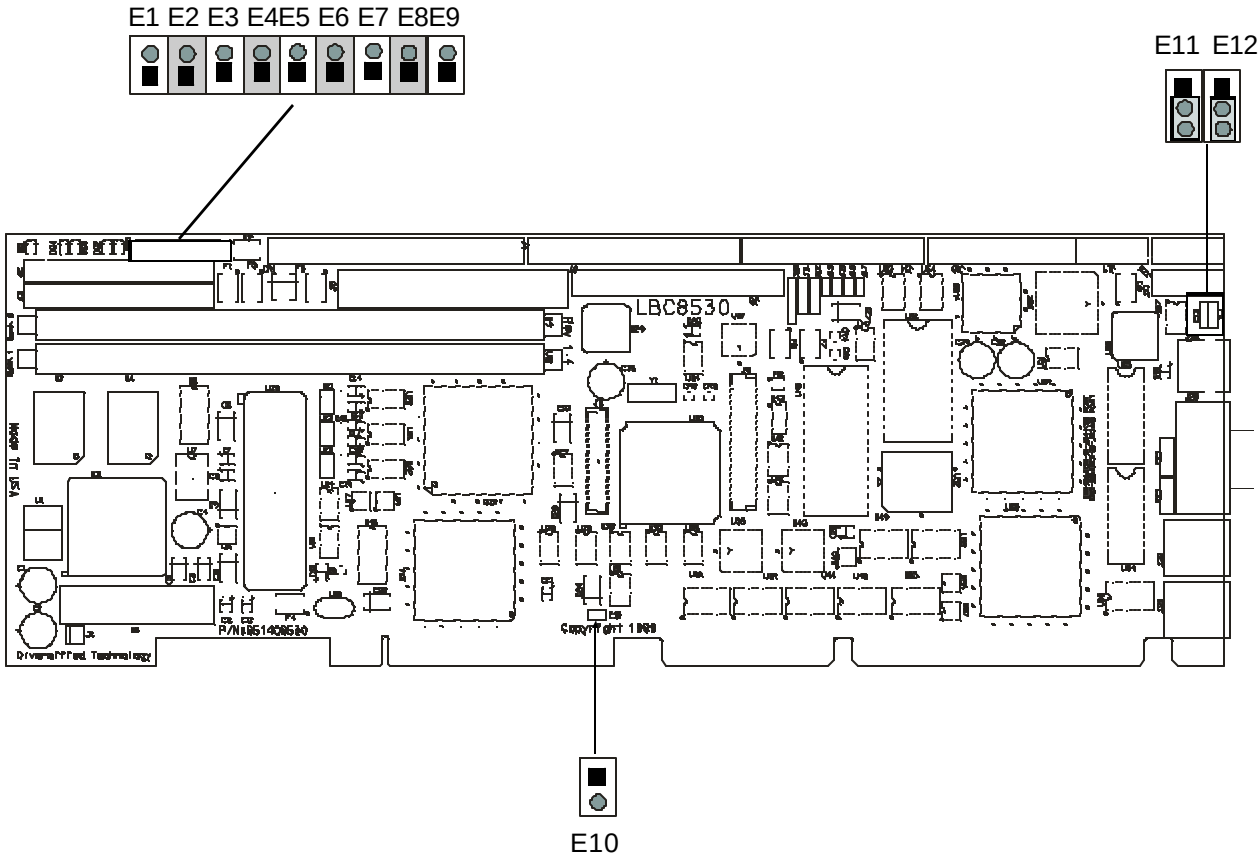
E8 - BRACKET GROUND	
*ON	enabled
OFF	disabled

E9 - AGP ENABLE / DISABLE	
ON	disabled
*OFF	enabled

E10 - ULTRA SCSI TRANSFER	
ON	disabled
*OFF	enabled

E11	E12	J24 CONFIGURATION
1-2	1-2	Ps/2 keyboard port
2-3	2-3	Ps/2 mouse port

Jumper Settings



4

ROM Utilities

4.0 Features
4.1 ROM Utilities
4.2 System Summary
4.3 System Setup
4.4 Hard Disk Setup
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4.0 Features

- Automatic IDE Hard Disk Detection and Configuration
- Automatic Mouse Detection
- ROM Based Utilities
- Help Windows
- System Monitoring Functions
- Thermal Management
- Plug and Play Support

DTI BIOS

The DTI BIOS Software supports all of the IBM /AT standard functions and several DTI specific functions and features. Features of the DTI BIOS include built-in utilities, help windows, and system monitoring functions.

Upon initial power up or after a hardware reset, the processor begins executing code out of the onboard BIOS. The BIOS contains all of the software needed to boot the board to a working state so an operating system can be loaded. The first order of business for the BIOS is to initialize system crucial components such as timers, and chipset parts. The BIOS then performs basic components checks to ensure their presence and then sets them to a default state. Next, the cache and memory controllers must be initialized and configured for the type and configuration of the cache and memory found in the system. Once the memory is present, the compressed portions of the BIOS are de-compressed into the shadow memory occupying the standard BIOS memory ranges. The BIOS can now scan for and initialize other interfaces such as I/O devices and items on the CPCI bus.

If a video adapter is in the system it is located and initialized. The video adapter will sign-on and its manufacturer, chips type, and creation dates will appear on the screen. The BIOS will then display its sign-on information giving copyright information, the board name, and the version of the BIOS present in the system. At this point the following message will appear at the bottom of the screen to giving the hotkey that will invoke the setup engine.

PRESS <F2> TO ENTER SETUP

If the F2 key is pressed, the message below will be displayed and the ROM UTILITIES will be entered after the option ROM scan.

EN TERING SETUP . . .

The BIOS now starts to size and clear all system memory displaying its progress on the screen. The amount of cache in the system is also displayed along with the BIOS lower limit. The BIOS lower limit gives the lowest memory segment used by the BIOS. This information can be used to configure memory managers to remap memory and load programs into Upper Memory Blocks (UMBs). The BIOS will now sign-on any CPCI option ROMs found on devices in the system. The BIOS will now check to see if the F2 key was pressed during POST. If it was, the ROM Utilities will be executed.

If any errors are detected up to this point they will now be displayed on the screen along with the following prompt to direct further actions. Pressing F1 will ignore the errors and continue with the boot process. The F2 key can be pressed to enter the ROM UTILITIES and possibly resolve any configuration error that may have been made.

PRESS <F1> TO RE SUME, <F2> TO ENTER SETUP

If the F2 key was not pressed, a system summary screen will now be displayed. After 10 seconds or upon a key press the BIOS will attempt to boot the installed operating system.

The System BIOS is compatible with the *Plug and Play Specification* Version 1.0A. The two areas that are addressed by the System BIOS are Resource Management and Runtime Services.

Resource Management provides the ability to manage the fundamental system resources which include DMA, Interrupt Request Lines (IRQs), I/O and Memory addresses. These resources, termed system resources, are in high demand and commonly are over allocated or allocated in a conflicting manner in ISA systems, leading to system configuration failures.

The resource manager takes on the responsibility for configuring Plug and Play cards, as well as system board devices during the power up phase. After the POST process is complete, control of the Plug and Play device configuration passes from the system BIOS to the system software. The BIOS does, however, provide configuration services for system board devices even after the POST process is complete. These services are known as Runtime Services.

Runtime Services provide a mechanism whereby a Plug and Play operating system, such as Windows '95, may perform resource allocation dynamically at runtime. The operating system may directly manipulate the configuration of devices which have traditionally been considered static.

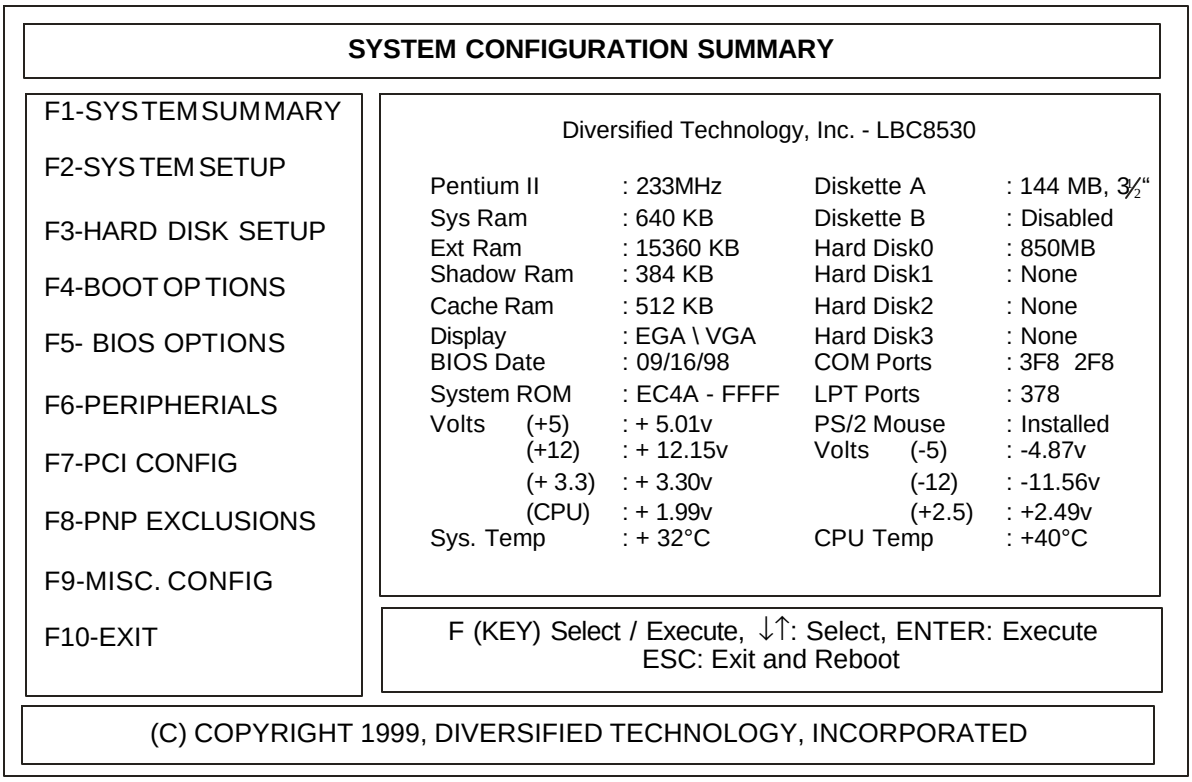
4.1 ROM Utilities

The ROM Utilities consist of various easy-to-use utilities required in the configuration of the LBC8530. The function of each utility is briefly described in the table below. Battery backed CMOS RAM is used to store the configuration/setup parameters selected in the ROM Utilities. On power-up the CMOS RAM parameters are used to configure the system. If the CMOS RAM is corrupt, default parameters stored in ROM are used to configure the system. If no errors occurred during the POST, the System Configuration Summary Screen will be displayed, else, ROM Utility configuration errors detected during the POST will be displayed and the default values loaded. As each utility is selected using the arrow keys, the contents of the utility will be displayed. This allows the user to view the current settings of each utility without having to actually execute the utility. To execute a specific utility, either press the function key associated with the utility or move the highlighted bar onto the utility and press <ENTER>.

ROM UTILITIES	
SYSTEM SUMMARY	Displays various information about the system installed
SYSTEM SETUP	Used to configure the time/date, floppy drive types, and the video type
HARD DISK SETUP	Used to configure the hard drive types
BOOT OPTIONS	Used to specify boot device ordering.
BIOS OPTIONS	Used to setup various BIOS features
PERIPHERALS	Used to enable/disable onboard I/O devices
PCI CONTROL	Configure PCI interrupt lines
PNP EXCLUSIONS	Specify used non-PNP ISA resources
CACHE CONFIG	Used to configure the memory cache regions
CHIPSET CONFIG	Used to configure parameters related to the chipset
SYSTEM MONITOR	Used to setup monitoring functions
THERMAL MANAGER	Allows configuration of CPU throttle temperatures and speed settings
LOAD FROM ROM	Used to load BIOS ROM defaults into CMOS
LOAD FROM CMOS	Used to re-load the values which were in CMOS when the ROM Utilities were entered
SAVE TO CMOS	Used to save the current ROM utilities configuration to CMOS

4.2 System Summary

The SYSTEM CONFIGURATION SUMMARY utility provides valuable information about the system resources installed. The information supplied can also be useful in preventing I/O conflicts when installing adapter cards.

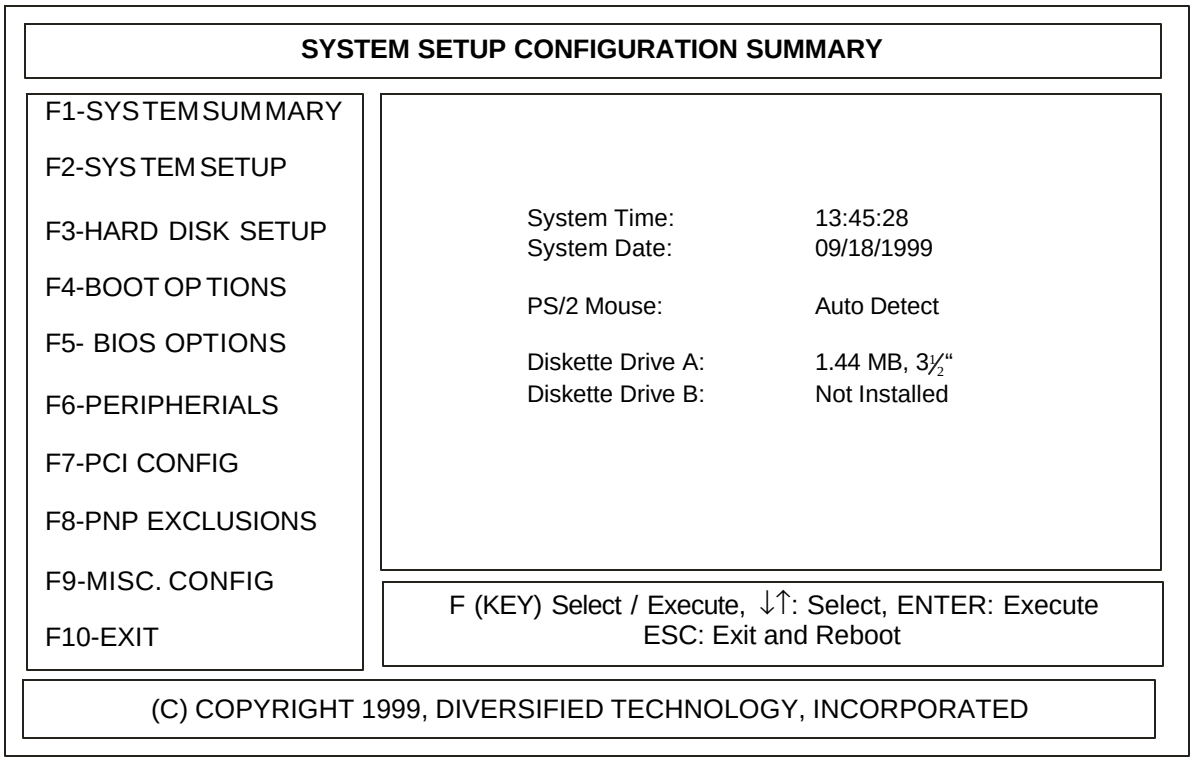


SYSTEM SUMMARY DESCRIPTIONS

- CPU: Displays the type and speed of processor installed.
- SYSTEM RAM: Displays the amount of installed system RAM up to 640KB.
- EXTENDED RAM: Displays the amount of installed extended RAM beyond 1024 KB.
- SHADOW RAM: Displays the amount of available RAM between 640 and 1024 KB.
- CACHE RAM: Displays the amount of installed external cache RAM.
- DISPLAY: Displays the installed video type.
- BIOS DATE: Displays the date on which the LBC8530 BIOS was generated.
- SYSTEM ROM: Displays the memory segment address range occupied by the system BIOS.
- VOLTS: Displays the current status of the system and CPU voltage sources.
- TEMPERATURE: Displays the current temperature of the CPU, and the temperature in the area occupied by the LBC8530.
- DISKETTE A & B: Displays the media type selected for both floppy drives.
- HARD DISK 0 - 3: Displays the drive types selected for all four hard drives.
- COM PORTS: Displays the I/O addresses of all installed serial ports.
- LPT PORTS: Displays the I/O addresses of all installed parallel ports.
- PS/2 MOUSE: Displays whether or not a mouse was detected by the BIOS during the POST.

4.3 System Setup

The SYSTEM SETUP CONFIGURATION UTILITY is used to configure the system time/date, type of floppy disk drives installed, and PS/2 mouse control. The amount of memory installed will automatically be determined and displayed.

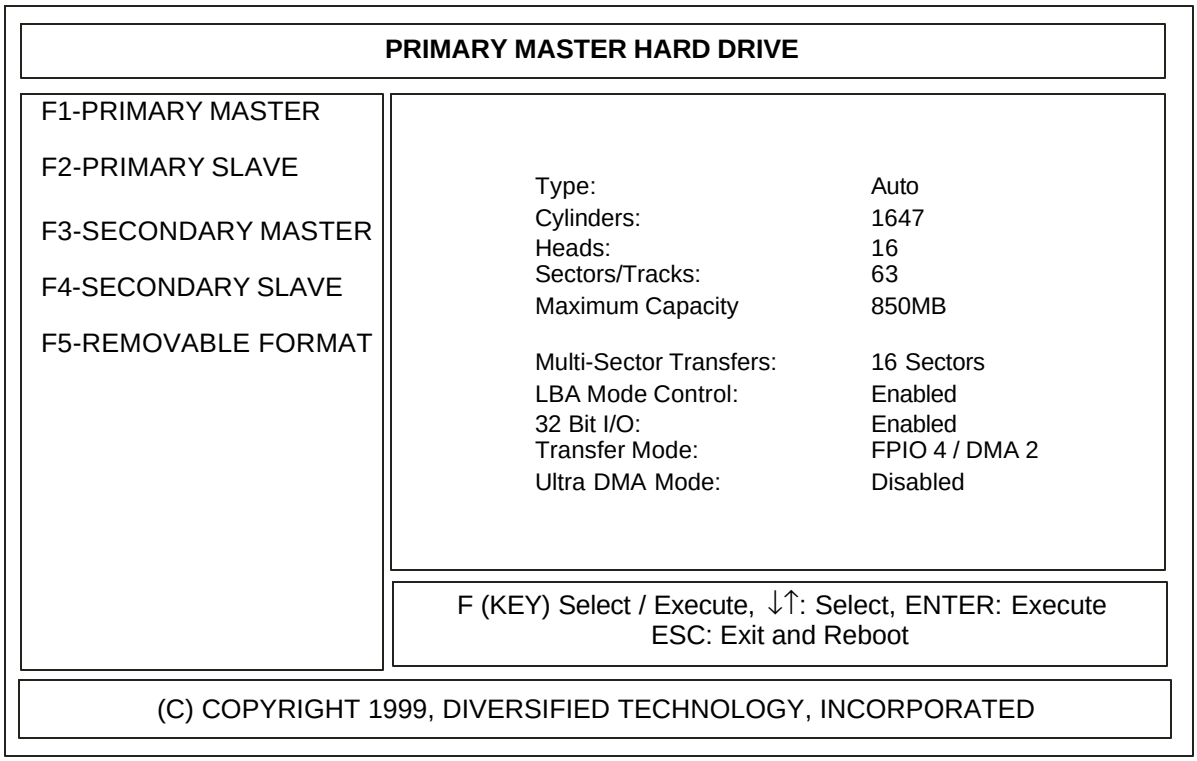


SYSTEM SETUP DESCRIPTIONS

- SYSTEM TIME: To enter a new time, type in the new time as HOUR:MINUTE:SECONDS and then press < ENTER >. The time is displayed in 24 hour format; therefore, AM hours range from 0 through 11 and the PM hours range from 12 through 23. Invalid times cannot be entered.
- SYSTEM DATE: New dates are selected by typing in the new date as MONTH/DAY/YEAR and then pressing < ENTER >. If one of the parameters is out of range, the new date will not be entered.
- PS/2 MOUSE: Enable, Disable, or Auto Detect are the available options for the PS/2 mouse. To use the mouse interrupt, IRQ 12, for another device, the mouse interface must be disabled.
- FLOPPY DISKS: Drive types 360K, 720K, 1.2M, and 1.44M are supported. A NOT INSTALLED option is also available for diskless workstations. No floppy error messages will be displayed if NOT INSTALLED is selected.

4.4 Hard Disk Setup

The HARD DRIVE CONFIGURATION UTILITY is used to configure the hard drives installed in the system.



HARD DRIVE SETUP DE SCRIP TIONS

The configuration options described below work identically for HARD DRIVE 0 - 3.

- TYPE: Type choices include Auto, User, CD-ROM, ATAPI Removable, IDE Removable, and None. If the USER type is selected, the hard drive parameters must be configured manually. The USER type may be configured differently for HARD DRIVE 0 and HARD DRIVE 1.

  The CD-ROM type will enable bootable CD-ROM support for an IDE CD-ROM drive attached as a master or slave. An IDE CD-ROM can be made the boot device through the BOOT OPTIONS screen.

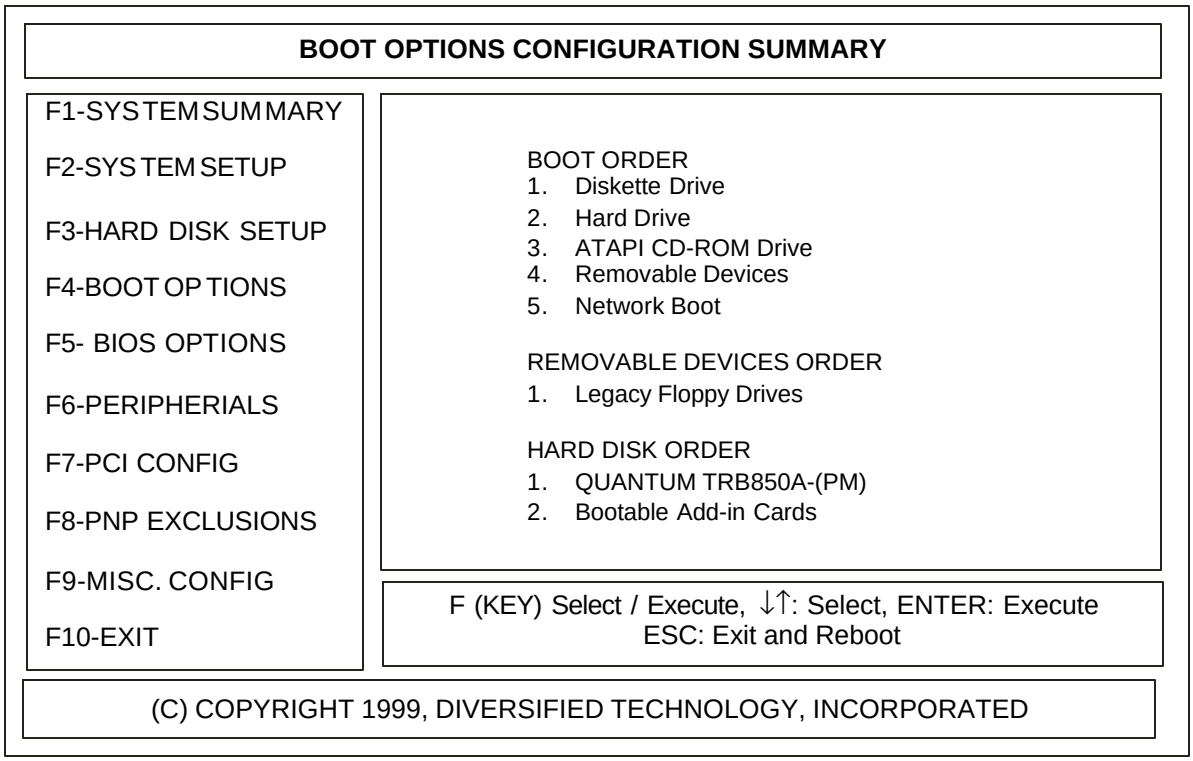
  If AUTO type is selected, the hard drive parameters are read during boot-up, and are configured automatically. The hard drive information, such as manufacturer and model number, is displayed during POST. Selecting this type will prevent setting other hard drive parameters manually. Use this setting only on enhanced IDE drives that autotype correctly.

  The ATAPI Removable type will support ATAPI Removable Media. This includes drives for high capacity floppies that can be formatted as floppies or hard disks, e.g. MKE LS 120.

  The IDE Removable type will support IDE Removable Media. This includes drives for high capacity floppies that can be formatted as floppies or hard disks, e.g. IOMega Zip and Fugitsu MO.
- MULTI-SECTOR TRANSFERS: If “Autotyping” is used, the BIOS will automatically set the transfer rate to the maximum supported by the hard drive. Otherwise, the transfer rate can be overridden to 2, 4, 8, or 16 sectors.
- LBA MODE: Logical Block Access uses 28-bit addressing of the hard disk instead of CHS (Cylinder/Head/Sector) addressing.
- 32 BIT I/O: This option enables 32-bit data transfers on Local Bus and PCI drives.
- TRANSFER MODE: The modes supported are standard, Fast PIO 1 - 4, and FPIO 3&4/ DMA 1&2. The actual mode to use is drive dependent; the higher the number, the higher the throughput.
- ULTRA DMA MODE: Selects Ultra DMA Modes 0 - 2. The actual mode to use is drive dependent; the higher the number, the higher the throughput.

4.5 Boot Options

The BOOT OPTIONS CONFIGURATION UTILITY is used to determine the order in which the BIOS attempts to boot from devices. The BIOS attempts to boot from the devices at the top of the list first. If the device is not bootable, then the next item down in the list is tried. Removable Devices and Hard Disks have further ordering within there category. Items are moved up in the list by selecting and using the right arrow or the plus key. Items are moved down in the list by selecting and using the left arrow or minus key. The following page describes the configuration options. The ESC key can be pressed during Post to display a boot device menu. This will over-ride the boot order chosen in the CMOS Setup Utilitiy and boot from the device selected



BOOT OPTIONS DESCRIPTIONS

BOOT ORDER: Selects the boot order for installed boot devices. The BIOS attempts to boot from items at the top of the list first.

- Removable Devices: Boot from legacy floppy diskette, removable LS-120, or ZIP drives. The desired removable device must be selected through REMOVABLE DEVICES ORDER described below.
- Hard Drive: Boot from hard disk drive. The desired hard drive must be selected through HARD DISK ORDER described below.
- ATAPI CD-ROM Drive: Boot from IDE CD-ROM.
- Network Boot: Boot from network adapters that hooks interrupt 19h.

REMOVABLE DEVICES ORDER: Selects the boot order for removable disk drives. The BIOS attempts to boot from items at the top of the list first.

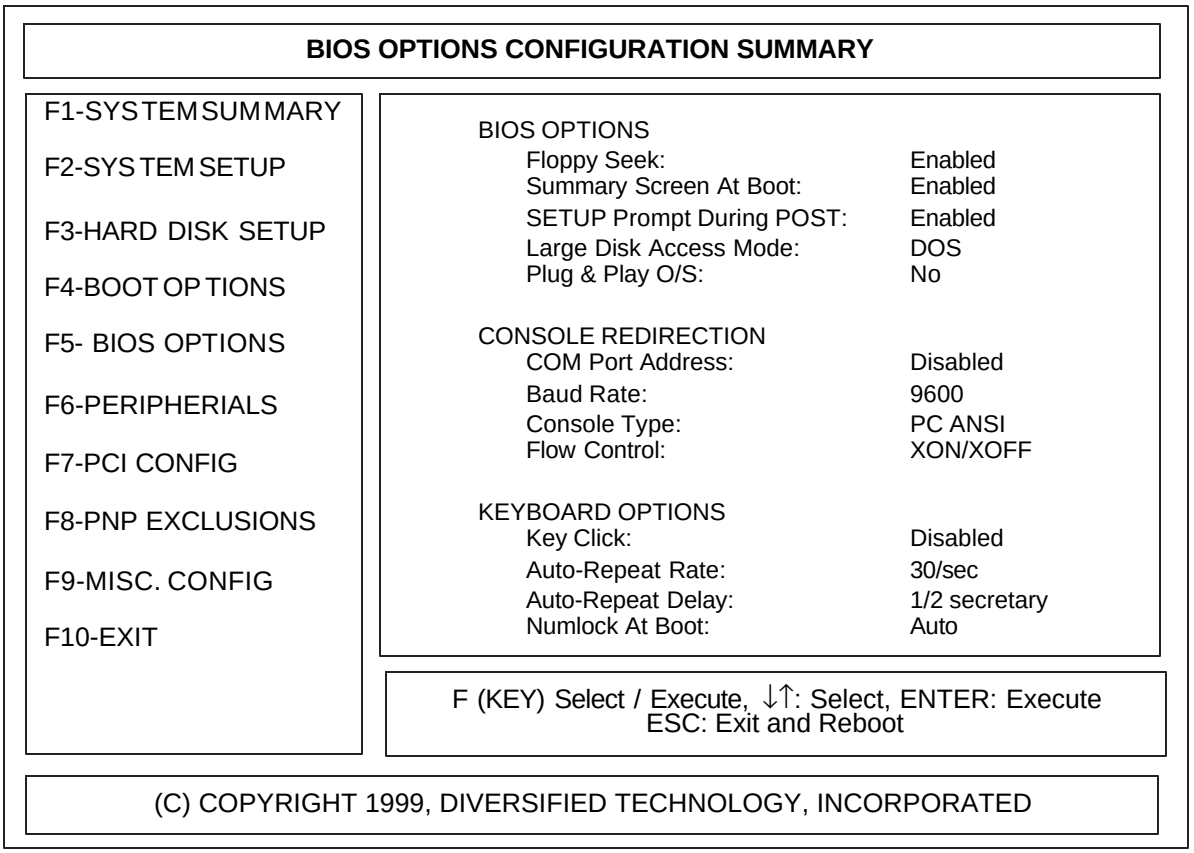
- Legacy Floppy Drives: Boot from the floppy drive that is listed for Diskette A: under SYSTEM SETUP.
- Removable Devices: Boot from listed removable devices. All removable devices specified as removable will appear in the list.

HARD DISK ORDER: Selects the boot order for installed hard disk drives. The BIOS attempts to boot from items at the top of the list first.

- IDE Drives: Boot from listed IDE drives. All IDE drives detected will appear in the list.
- Bootable Add-in Cards: Boot from CPCI adapter such as SCSI controllers.

4.6 BIOS Options

The BIOS OPTIONS CONFIGURATION UTILITY provides various features which affect performance and speed of the system. Below is the BIOS OPTIONS screen with the default parameters displayed. To change the BIOS OPTIONS settings, use the arrow keys to select and scroll the available parameters.



BIOS OPTIONS DESCRIPTIONS

- FLOPPY SEEK: During the POST, the BIOS tests the floppy drives to verify that the installed drives are functional and match the drive types selected in the CMOS SETUP. This option has been provided to allow the user to significantly speed up the boot process by disabling the test. The available options ENABLED and DISABLED are selectable using the arrow keys.
- SUMMARY SCREEN AT BOOT: When this option is ENABLED, the SYSTEM CONFIGURATION SUMMARY window will be displayed while the system is booting up.
- SETUP PROMPT DURING POST: When this option is ENABLED, the prompt ‘ Press <F2> to enter SETUP ‘ will be displayed during the POST.
- LARGE DISK ACCESS MODE: The default is “DOS”. Set to “Other for operating systems such as Windows NT or OS/2.
- PLUG AND PLAY O/S: If disabled (default), the BIOS will set up any Plug & Play devices and devices selected to be Auto configured. If enabled, the operating system is assumed to configure plug & play devices and devices selected to be Auto configured..
- PAUSE ON POST ERRORS: Pauses and displays SETUP entry or resume boot prompt if error occurs on boot. If disabled, the system always attempts to boot.

CONSOLE REDIRECTION DESCRIPTIONS

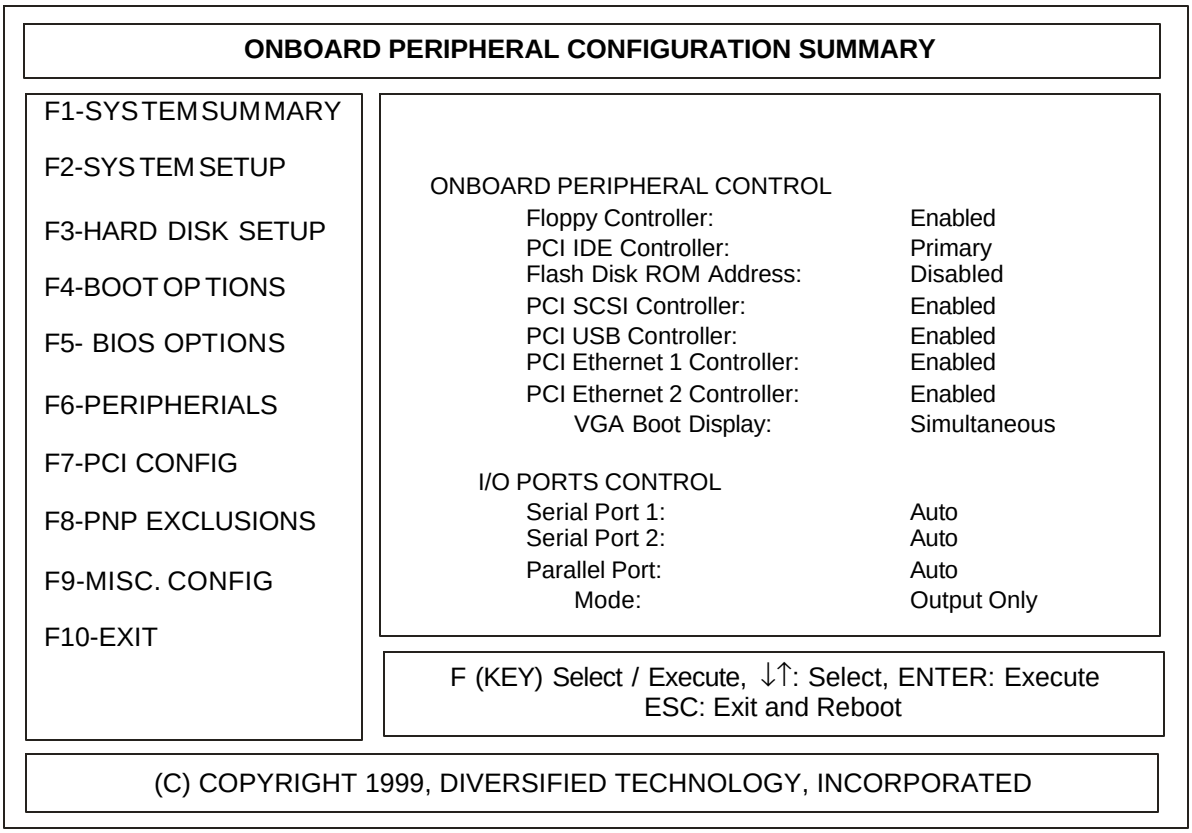
- COM PORT ADDRESS: The console redirection feature can be Enabled or Disabled. This allows all video output to be redirected through the serial port during the POST and DOS. In addition, input through the serial port will control the CPU through the POST and DOS. Console redirection is enabled when this item is set to the desired COM port. The available choices are 3F8/IRQ4, 2F8/IRQ3, 3E8/IRQ4, 2E8/IRQ3, Onboard COMA (3F8/IRQ4), AND Onboard COMB (2F8/IRQ3).
- BAUD RATE: Selects the baud rate for console redirection. The available baud rates are: 600, 1200, 2400, 4800, 9600, 19200, 38400, and 115200
- CONSOLE TYPE: Selects the emulation mode used for console redirection transfers. The available choices are VT100 and PC ANSI.
- FLOW CONTROL: Selects the flow control used for console redirection. The available choices are No Flow Control, XON/XOFF, and RTS/CTS.

KEYBOARD OPTIONS DESCRIPTIONS

- KEY CLICK: When this option is ENABLED, the system speaker will make a clicking noise when each keyboard key is pressed. Use the arrow keys to select ENABLED or DISABLED.
- AUTO-REPEAT RATE: The Typematic rate refers to the speed at which keystrokes are repeated when a key is pressed for a period of time. In other words, as a key is pressed and held down on the keyboard, the key will be displayed on the screen then there will be a noticeable pause (typematic delay) before the key pressed is repeated multiple times on the screen (typematic rate). The available options for the typematic rate are 2, 6, 10, 13.3, 18.5, 21.8, 26.7, and 30 chars/sec. Use the arrow keys to set the typematic rate.
- AUTO-REPEAT DELAY: The typematic delay is the length of time from the key being pressed to the beginning of the typematic rate. The available options for the typematic delay are ¼, ½, ¾, and 1 sec. Use the arrow keys to set the typematic delay.
- NUMLOCK AT BOOT: NUMLOCK is a key on the keyboard which selects the function of the keypad on the right-hand side of the keyboard. The keypad serves two functions, one being a numerical keypad and the other being a cursor control keypad. If the NUMLOCK LED above the NUMLOCK key is ON, the keypad is in numerical mode. The NUMLOCK ON AT BOOT option allows the user to choose the function of the keypad after the system boots. The available options, ENABLED and DISABLED, are selectable using the arrow keys.

4.7 Peripherals

The ONBOARD PERIPHERAL CONFIGURATION UTILITY allows onboard devices to be enabled, disabled, or auto configured. The LBC8530 uses a programmable I/O adapter that includes two serial ports, a parallel printer port, and a floppy disk interface. Onboard PCI devices can also be controlled through this utility.



PERIPHERALS DESCRIPTIONS

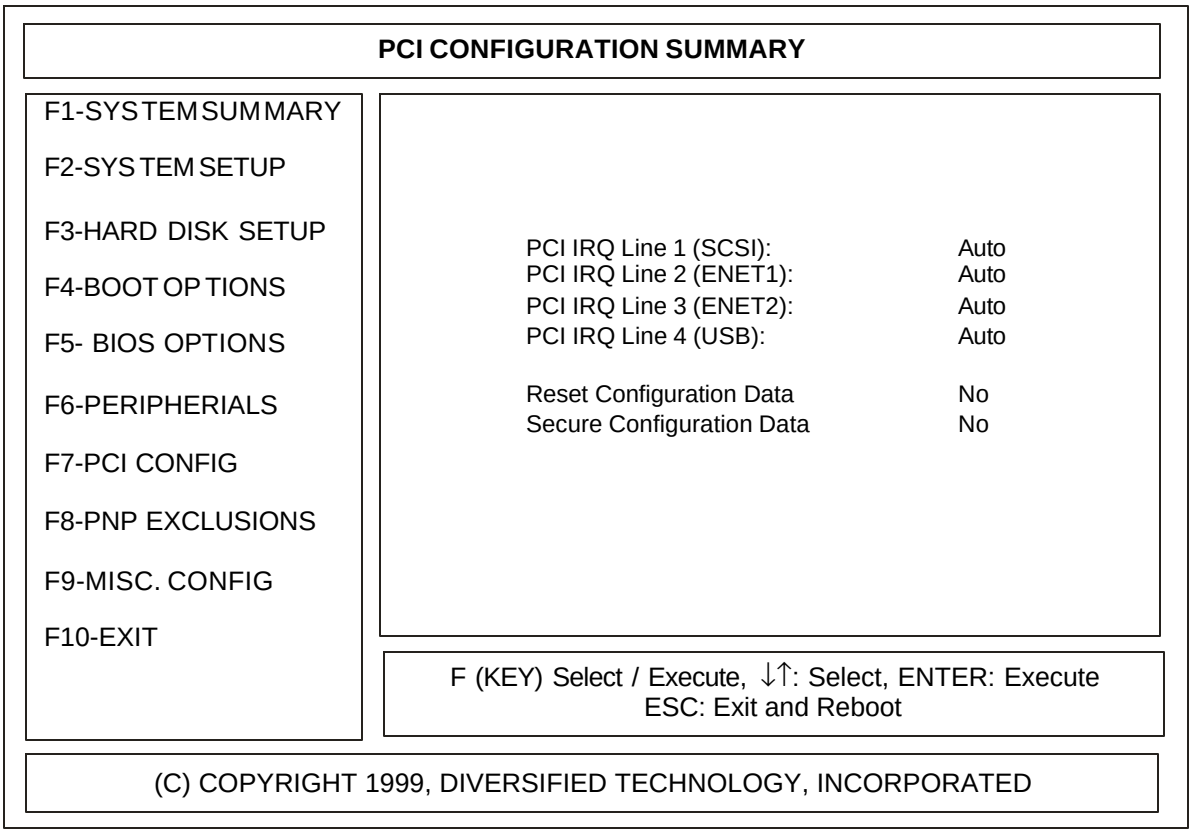
- FLOPPY CONTROLLER: The floppy disk interface options are Enabled or Disabled. The user may have to disable the floppy disk interface if an external floppy disk interface card is in use.
- PCI IDE CONTROLLER: The onboard PCI IDE hard drive interface can be set for Primary, Secondary, Both, or disabled. The Secondary interface claims IRQ 15 when enabled. It may be necessary to disable the IDE interface if another hard drive controller is in use.
- FLASH DISK ROM ADDRESS: The optional flash disk option ROM address is controlled by this setting. When set to disabled the option ROM is not mapped. The ROM address is selectable from C800 to DFFF in 8K increments.
- PCI SCSI CONTROLLER: The onboard PCI SCSI interface can be enabled or disabled. This device is not visible on the PCI bus when disabled.
- PCI USB CONTROLLER: The onboard PCI USB interface can be enabled or disabled. It may be necessary to disable the USB interface if another USB controller is in use. *NOTE*: The DTI BIOS does not currently support USB BIOS extensions or functions.
- PCI ETHERNET CONTROLLER 1 & 2: The onboard PCI Ethernet interface can be enabled or disabled. These devices are not visible on the PCI bus when disabled.
- PCI VGA BOOT MODE: The display that the PCI VGA controller enables at boot is selectable. The options are Simultaneous, CRT, and Flat Panel.
- SERIAL PORT 1 & 2: The two serial ports can be configured to one of four possible settings, disabled, or set for Auto configuration.

I/O	Interrupt	COM Port
3F8H	IRQ4	COM1
2F8H	IRQ3	COM2
3E8H	IRQ4	COM3
2E8H	IRQ3	COM4

- PARALLEL PORT: The parallel port can be enabled, disabled, or set for Auto configuration. Three possible I/O base addresses are 378h, 3BCh, or 278h. The two possible interrupts are IRQ5 or IRQ7.
- PARALLEL PORT Mode: In “Output Only” mode the LPT port functions like a standard printer port. Three other available modes are Bi-Directional, ECP, and EPP.
- PARALLEL PORT DMA CHANNEL: The DMA channel used in ECP mode can be routed to DMA channel 1, 2, or 3.

4.8 PCI Config

The PCI Specification outlines that each slot on a PCI backplane have four Interrupt lines designated as INTA, INTB, INTC, and INTD. These INT lines are used to deliver IRQs to the devices on the PCI adapter cards installed that require interrupts. The PCI Setup Utility allows the user to select which system Hardware IRQ is associated with each PCI INT line. The INT line to be used by a PCI device will be defined in the PCI IRQ line register in the devices PCI Configuration Space. The first interrupt of each PCI Slot is typically assigned INTA. To prevent multiple adapters having only one device using the same IRQ, the four INT lines are not tied directly to the four INT lines on each PCI connector. Instead the INT lines are staggered such that INTA of each slot (the first INT line to be used) is tied to a different PCI IRQ line. See the example on the next page.



PCI CONFIG DESCRIPTIONS

- PCI INTERRUPTS: This option allows the user to select the interrupt to be used by the PCI device(s) installed. The available options are IRQ 3, 4, 5, 6, 7, 9, 10, 11, 12, 14, 15, DISABLED, and AUTO.
- PCI PARITY CHECKING: Enabling this feature tells the BIOS to set the Parity Enable bit in the PCI configuration space of all PCI devices that support parity checking.

IRQ Routing Example:

The example below illustrates the PCI INT line connections for a four slot PCI design. IRQ's 9, 10, 11, and 15 were used for demo purposes only. The CompactPCI CPU board will be inserted in slot 1 of the backplane, hence the CPCI expansion slots are numbered starting from slot 2.

CMOS Configurable

PCI IRQ line 0 = IRQ9 = INT A
PCI IRQ line 1 = IRQ10 = INT B
PCI IRQ line 2 = IRQ11 = INT C
PCI IRQ line 3 = IRQ15 = INT D

PCI IRQ Routing Tables

	PCI Connector			
	INTA	INTB	INTC	INTD
CPCI Slot 2	INTD	INTA	INTB	INTC
CPCI Slot 3	INTC	INTD	INTA	INTB
CPCI Slot 4	INTB	INTA	INTD	INTC
CPCI Slot 5	INTA	INTB	INTC	INTD
CPCI Slot 6	INTD	INTA	INTB	INTC
CPCI Slot 7	INTC	INTD	INTA	INTB
CPCI Slot 8	INTB	INTC	INTD	INTA

Actual INT line connected

CPCI Slot 2	IRQ15	IRQ9	IRQ10	IRQ11
CPCI Slot 3	IRQ11	IRQ15	IRQ9	IRQ10
CPCI Slot 4	IRQ10	IRQ11	IRQ15	IRQ9
CPCI Slot 5	IRQ9	IRQ10	IRQ11	IRQ15
CPCI Slot 6	INT15	INT9	INT10	INT11
CPCI Slot 7	INT11	INT15	INT9	INT10
CPCI Slot 8	INT10	INT11	INT15	INT9

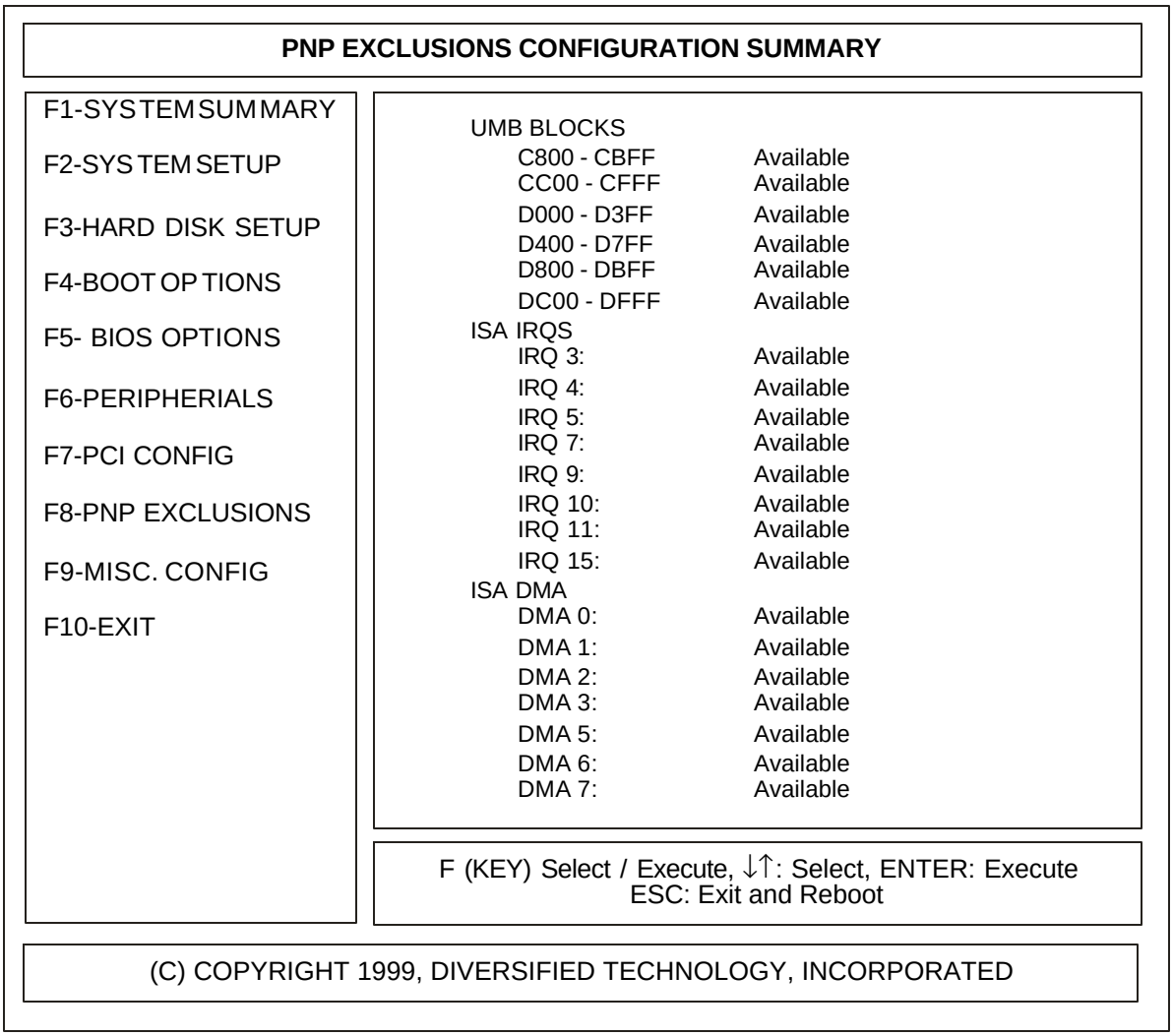
Actual IRQ line connected

NOTE: This shows that the first interrupt (PCI Connector INTA) assigned to each PCI slot is different.

- RESET CONFIGURATION DATA: If set to "Yes", the plug & play configuration is reset after leaving SETUP. This option is automatically reset to "No".
- SECURE CONFIGURATION DATA: If set to "Yes", the OS cannot modify the configuration data.

4.9 PNP Exclusions

The PCI EXCLUSIONS CONFIGURATION UTILITY is used to tell the BIOS which resources are used by non-PNP ISA cards. This information is used by the BIOS to inform the user of resource conflicts. If non-PNP ISA resources are not specified, the BIOS could give resources to a PNP or PCI device that are already in use by some non-PNP ISA card. Set any memory,interrupts, or DMA resources used by non-PNP ISA cards to reserved.

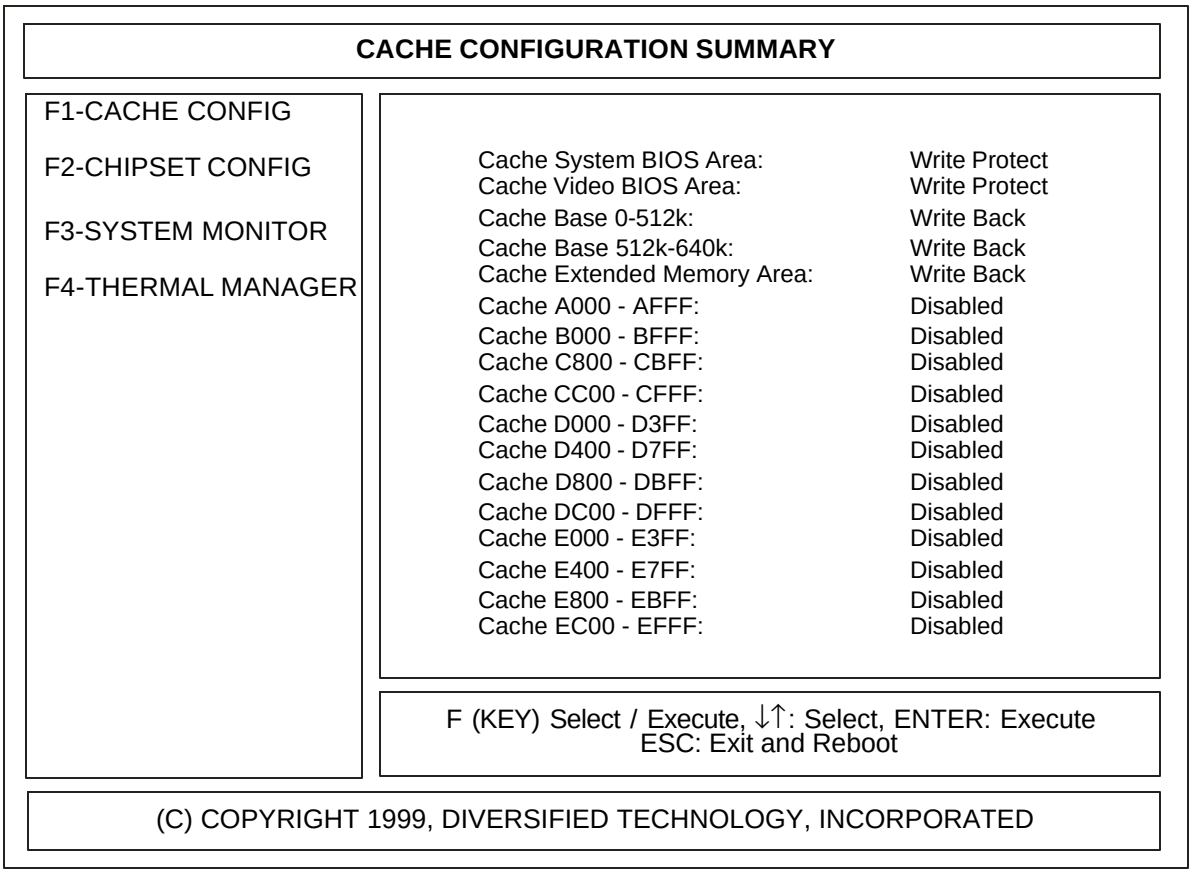


PNPEXCLUSIONSDESCRIPTIONS

- UMB BLOCK: This section is used to reserve upper memory blocks (UMBs) for use by non-PNP ISA cards. Blocks can be reserved in 16K increments from 6800h to DFFFh.
- ISA IRQs: This section is used to reserve interrupts for use by non-PNP ISA cards.
- ISA DMA: This section is used to reserve DMA channels for use by non_PNP ISA cards.

4.10 Cache Config

The CACHE CONFIGURATION UTILITY is used to configure the system cache. Set the item to "Disabled" to disable caching for each range listed. Set all items to "Disabled" to disable all memory caching.



CACHE CONTROL DESCRIPTIONS

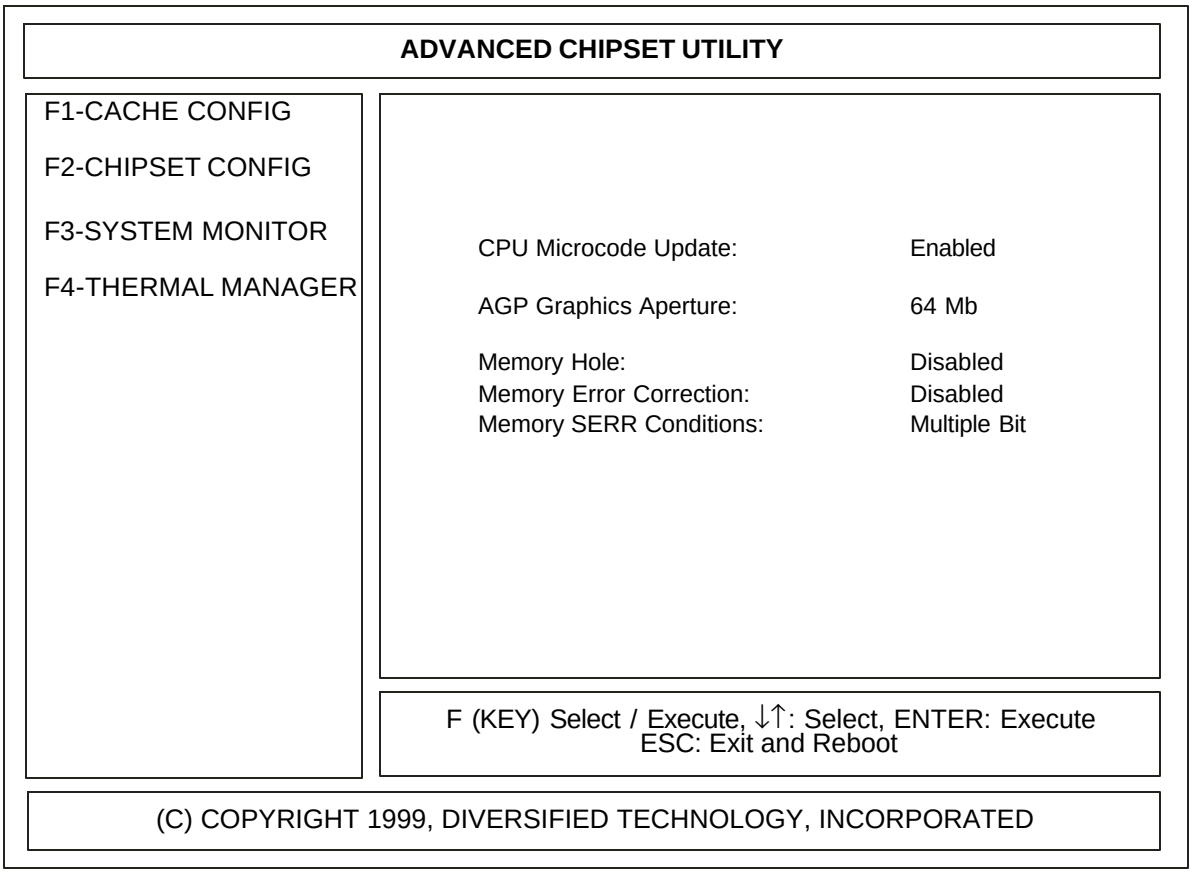
- CACHE SYSTEM BIOS AREA: This option controls caching of the system BIOS area.
- CACHE VIDEO BIOS AREA: This option controls caching of the video BIOS area.
- CACHE BASE 0-512K: This option controls caching of base memory at 0-512K.
- CACHE BASE 512K-640K: This option controls caching of base memory at 512-640K. This may need to be set to NC if the memory hole is enabled for this region.
- CACHE EXTENDED MEMORY: This option controls caching of system memory above one megabyte
- CACHE MEMORY REGIONS: These options determines how to configure the specified regions of memory from A000h to EFFFh.

Each Cache Setup Option will have one or more of the following Control Options:

Disabled
Write Back
Write Through
Write Protected
Write Combining

4.11 Ad vanced Chipset Config

The ADVANCED CHIPSET CONFIGURATION UTILITY is used to configure items specific to the chipset.

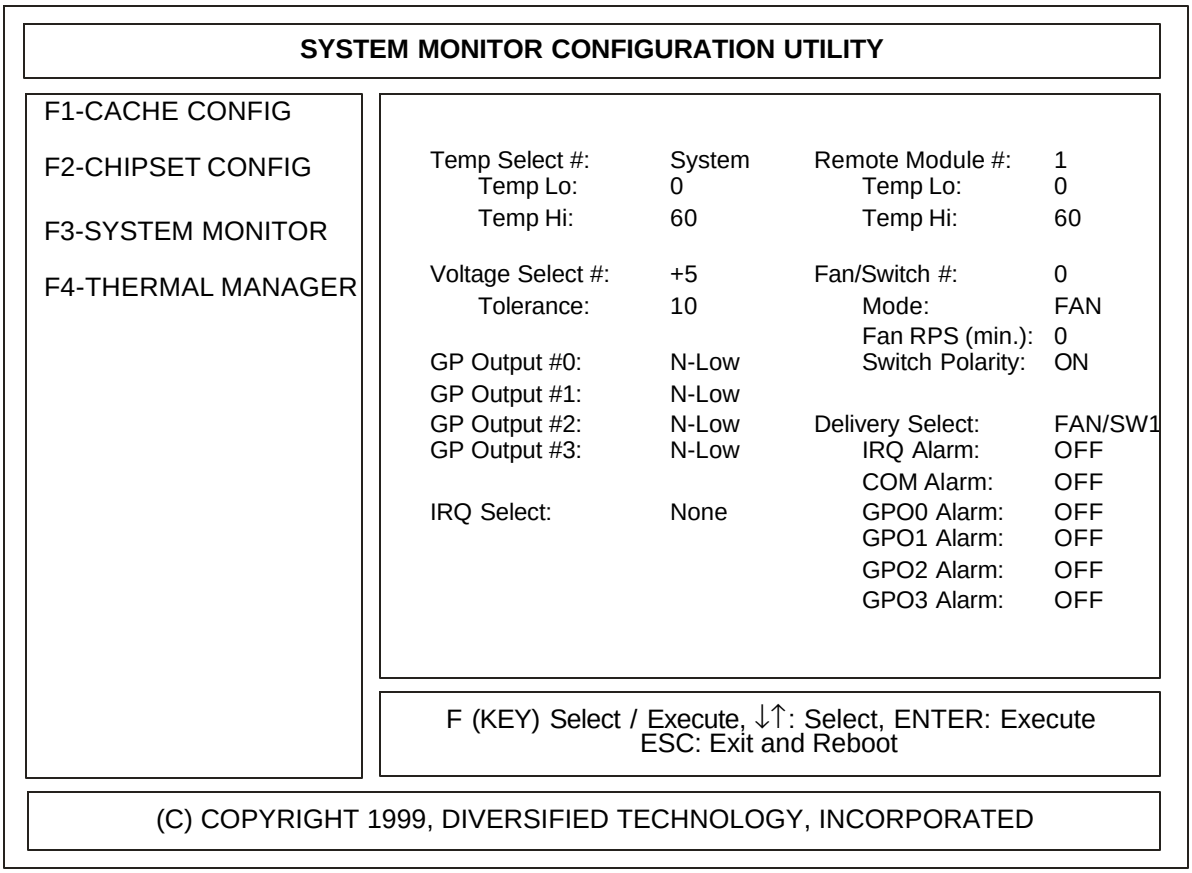


CHIPSET CONTROL DESCRIPTIONS

- CPU MICROCODE UPDATE: Causes the CPU microcode update stored in onboard NVRAM to be loaded into the processor during POST.
- AGP GRAPHICS APERTURE: Selects the size of the AGP graphics aperture.
- MEMORY HOLE: Used to enable a 64KB hole in memory at 512K-640K or a 1MB hole in memory at 15MB-16MB.
- MEMORY ERROR CORRECTION: Select the error correction type used from EC, ECC, ECC Scrub, or Disabled.
- MEMORY SERR CONDITIONS: Allows generation of SERR on single-bit errors, multiple-bit errors, or both.

4.12 SystemMonitor

The System Monitor on the LBC8530 was designed to identify and report system, environmental, and BIOS failures. Specific voltage ranges and temperature boundaries, the method of failure reporting, and the configuration of FAN inputs as SWITCH inputs are user configurable. The System Monitor Utility is provided to setup these user configurable items. Refer to Appendix A for a complete description of the System Monitor functions and its supported commands.

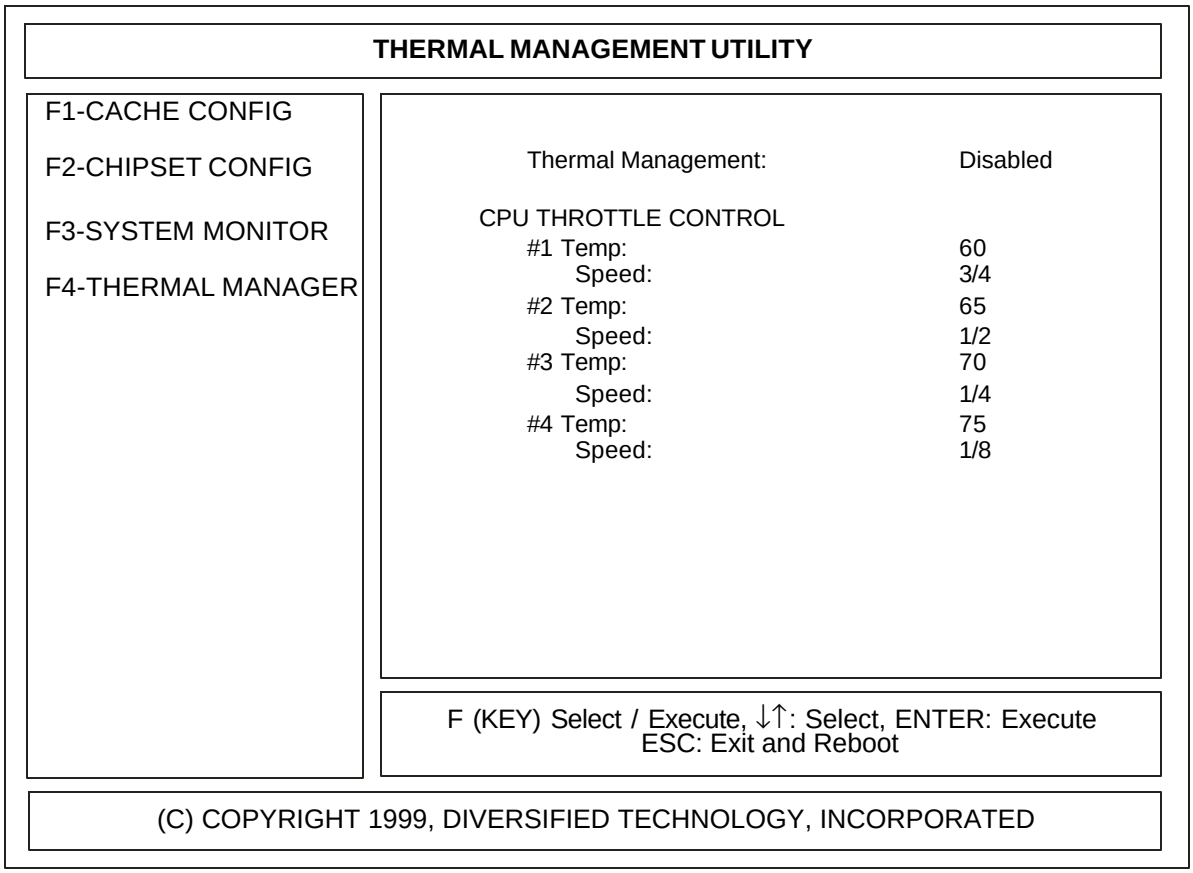


SYSTEM MONITOR DESCRIPTIONS

- SYSTEM AND CPU TEMPERATURES : The LO and HI options for the system and CPU temperatures define the boundary within which the environmental temperatures of the LBC8530 must remain. A System Temperature Alarm is generated if its temperature crosses either of its boundary conditions. A CPU Temperature Alarm is generated if its temperature crosses either of its boundary conditions. The type of alarm generated is configured by the delivery selects.
- VOLTAGE TOLERANCES : The six system voltage sources (+5v, +/- 12v, +3.3v, and +2.5v) and the CPU voltage sources are monitored. Each voltage line has a programmable +/- percentage tolerance for alarm conditions. The alarm source which is configured by the delivery byte is common among all voltage lines. The default tolerance for all voltage lines is 10%.
- GPO MODES : Four programmable General Purpose Outputs (GPO) are provided through the System Monitor. They can be configured as alarm sources by each monitored item or they can configured to always be turned ON. The four GPO mode options in the System Monitor Utility represent the master controls for GPO configuration. The GPOs can be configured as active HIGH or LOW outputs. If the GPO is set for F-LOW or F-HIGH, it will be forced to its active state. The N-LOW and N-HIGH options select the polarity of the output but allows the Delivery Select Alarms to activate them.
- SYSTEM MONITOR IRQ: This will connect an interrupt to the System Monitor. When selecting an interrupt route, make sure the interrupt selected does not conflict with any of the other devices installed. The available selections are none, 10 and 11.
- REMOTE MODULE TEMPERATURES: The LO and HI remote temperature options define the boundary within which the environmental temperature of the LBC8530 must remain. A Remote Temperature Alarm is generated if the temperature crosses either of these boundary conditions. The type of alarm generated is configured by the delivery selects.
- FAN / SWITCH SELECTIONS : The SYSTEM MONITOR has eight inputs that can be configured to monitor FAN rotational speeds. Seven of these inputs can be also be configured to monitor the ON/OFF status of a switch. The eighth input is used to enable temperature monitoring of remote sensors. Each FAN monitor has a programmable RPS (revolutions per second) value that defines the least number of RPS allowed before an alarm is generated. Each SWITCH monitored has a polarity setting that defines which switch state (ON or OFF) should trigger an alarm. Use the arrow keys to select the FAN to configure and then setup the configuration as required. Each FAN has its own alarm source control byte.
- DELIVERY SELECTS : The SYSTEM MONITOR offers six different methods of notifying the user of a failure. They are an interrupt to the CPU (either IRQ10 or IRQ11), setting one of four General Purpose Outputs, and reporting through the serial port. Each monitored item has its own set of alarm statuses. The alarm(s) used to report an error condition is determined by the monitor items DELIVERY byte. Use the arrow keys to select the monitored item and display its current DELIVERY byte settings.

4.13 Thermal Manager

The Thermal Manager is responsible for monitoring the temperature of the Pentium II CPU installed and preventing the CPU from overheating. If the CPU becomes too hot it will begin to malfunction and potentially become damaged. Given normal circumstances and adequate air flow, the temperature of the CPU should remain within the normal operating ranges. The Thermal Manager allows two temperature break points to be set along with an associated CPU speed. The temperatures are monitored as they rise and once a break point is reached the CPU speed is reduced to the selected speed. When the throttle break point is reached, the next break point is used as the upper threshold limit. The speed will throttle back up when the temperature of the CPU is less than the previous break point. For maximum protection against CPU overheating set the two speed setting to the lowest setting.

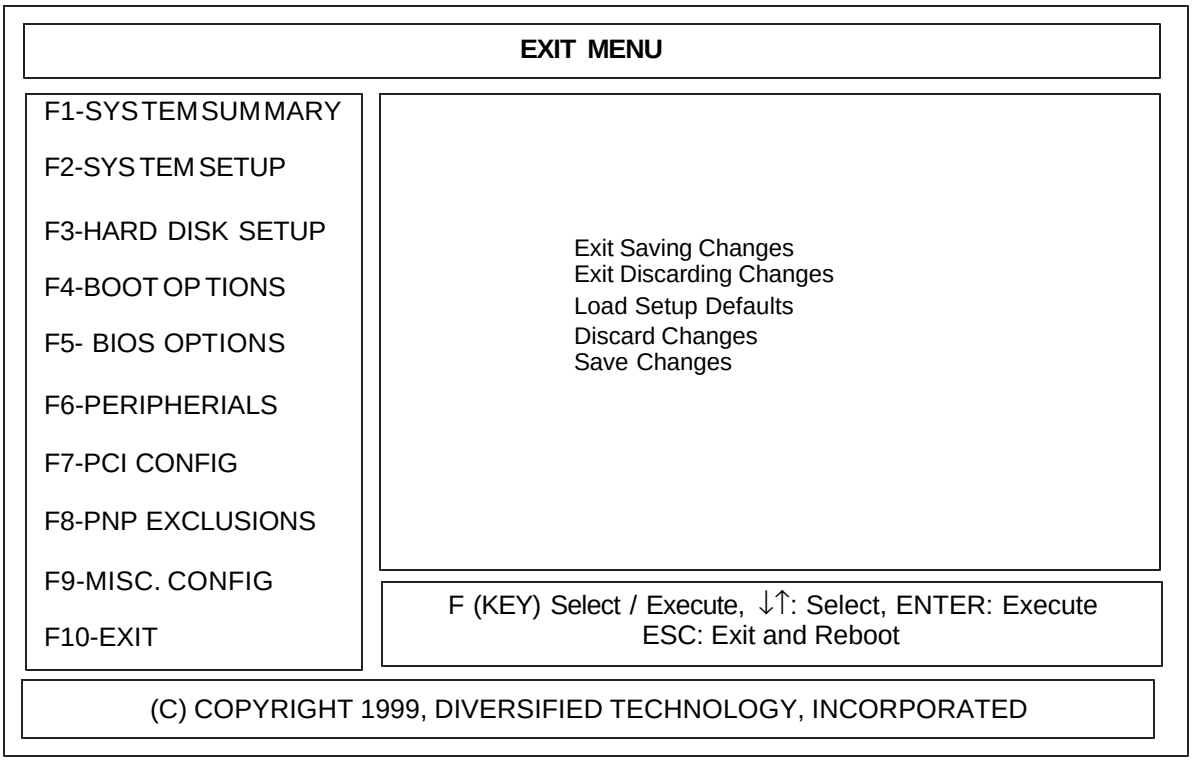


THERMAL MANAGER DESCRIPTIONS

- THERMAL MANAGEMENT: Enables or disables thermal management. There are four thresholds that can be programmed for thermal management. Each threshold has a temperature and speed setting.
- #1-4 TEMP: Temperature threshold, in degrees Celsius.
- SPEED: Speed setting for each threshold. Valid settings are 3/4, 1/2, 1/4, and 1/8.

4.14 Exit

EXIT MENU provides a way to exit setup and save or discard changes. It also provides a way to load the default settings stored in the BIOS.



EXIT DESCRIPTIONS

- EXIT SAVING CHANGES: Exits SETUP and saves all changes to CMOS.
- EXIT DISCARDING CHANGES: Exits SETUP and discards any changes.
- LOAD SETUP DEFAULTS: Loads the SETUP factory default values.
- DISCARD CHANGES: Discard any changes made during SETUP.
- SAVE CHANGES: Saves any changes made to CMOS.

5

Troubleshooting Guide

5.0 Error Messages and Problem Areas

5.0 Error Messages and Trouble Areas

In this trou ble shooting guide, cap i tal ized and ital i cized state ments within quo ta tion marks are mes sages that are dis played on your screen. State ments not in quo ta tion marks are prob lems or prob lem ar eas that are en coun tered.

NO VIDEO

1. Ver ify that power is con nected to the com puter.
2. Ver ify that the mon i tor is ON and has power.
3. Ver ify that all the add-in cards are fully in serted into the /AT Bus Ex pan sion Slot.
4. Re move all con nec tors from re set, key lock and speaker ports. If the video works af ter re mov ing the con nec tors, re view the port con nec tions in Sec tion 3.
5. Ver ify that the mon i tor type is the same as the video card type be ing used (i.e., a mono chrome mon i tor with a mono chrome card or a color mon i tor with a CGA card, etc.).
6. Ver ify that the onboard AGP bus is en abled if us ing the onboard video and dis abled if us ing offboard video. Re fer to Sec tion 3 for in for ma tion on dis abling the AGP bus.
7. Ver ify that the “VGA Boot Dis play” op tion is set prop erly in the Setup Util ity. The sys tem can be re set 5 times to set the dis play mode for si mul ta neous dis play.

LBC8530 AP PEARS TO HAVE LOCKED UP
(NO AC TION GEN ER ATED BY PRESSING A KEY)

1. If an add-in video card is in stalled (e.g., MONO or CGA), ver ify that the pri mary mon i tor is con nected. With the power OFF, re move the un used or sec ond ary video card.
2. Make sure the SEC OND ARY CACHE is dis abled if sec ond ary cache is not in stalled.
3. If sec ond ary cache is in stalled, turn it off. If the sys tem still locks up, the LBC8530 may re quire ser vice.

PAR ITY PROB LEMS

1. Ver ify that the mem ory DIMMs are in serted prop erly in their re spec tive sock ets (re fer to the LBC8530 mem ory con fig u ra tion).

“KEY BOARD FAIL URE”
“KEY BOARD CON TROLLER FAIL URE”
“KEY BOARD DATA LINE FAIL URE”
“KEY BOARD CLOCK LINE FAIL URE”
“KEY BOARD STUCK KEY FAIL URE”

These mes sages in di cate that the POST was un able to com plete the ini tial iza tion of the keyboard.

1. Ver ify that there are no “stuck” keys on the key board.
2. Ver ify that the key board is prop erly con nected to the com puter.
3. If a switch able key board is used, ver ify that the switch is po si tioned for an /AT com puter.

"CMOS CONFIGURATION ERROR"

This message typically indicates that the CMOS SETUP information stored in CMOS RAM does not match the hardware identified by the POST.

1. Use the CMOS SETUP utility to verify that the FLOPPY DRIVE TYPE, FIXED DRIVE TYPE, VIDEO TYPE, and MEMORY SIZE are set correctly. If the memory configuration has changed, the CMOS SETUP information will appear to be correct. If everything appears to be correct, save the displayed configuration.
2. If an add-in memory card is used to extend the memory capabilities of the LBC8530, verify that the add-in card is properly configured and the CMOS SETUP utility reflects the size of the installed memory. The memory test which executes on power-up will indicate the size of both the BASE and EXTENDED memory found by the Power-ON-Self-Test (POST).
3. If this error only occurs on a power cycle, see CONFIGURATION INFORMATION.

"FLOPPY DRIVE CONTROLLER NOT FOUND"

This message indicates that the POST was unable to initialize the floppy disk controller.

1. Verify that only one floppy controller in the system is enabled.

"FLOPPY DRIVE 0 NOT FOUND"
"FLOPPY DRIVE 1 NOT FOUND"

This message indicates that the POST was unable to access the designated floppy disk drive.

1. Use the CMOS SETUP utility to verify that no drive type is specified for a drive that does not exist.
2. Verify that the floppy cable is properly connected to the drive and controller and that conductors 10 through 16 are twisted between the controller and drive A.
3. Verify that the power connector is connected to the drive.

"INVALID SYSTEM CONFIGURATION DATA"

This message indicates that the storage space for the system configuration data does not checksum to zero.

1. Use the CMOS SETUP Utility and change the CMOS setting "RESET CONFIGURATION DATA" to "YES"

"FLOPPY DRIVE CONFIGURATION ERROR"

This message indicates that the drive(s) specified in the CMOS SETUP utility does not match the type of floppy detected by the POST.

1. Use the CMOS SETUP utility to select the appropriate floppy drive installed.
2. If no floppy drives are installed, use the CMOS SETUP utility to verify that no FLOPPY DISK TYPE is specified.

"NO BOOT DISK PRES ENT -
PRESS F1 TO RE TRY OR F2 TO ENTER ROM UTIL ITIES"

This mes sage in di cates that no floppy disk or hard disk could be found to boot from.

1. If boot ing from a floppy disk, ver ify that the disk is prop erly in serted and the drive door is closed.
2. In sert a dif fer ent bootable floppy disk into the drive and press <F1>.
3. If at tempt ing to boot from a hard disk, in sert a bootable floppy disk into drive A and press ENTER. Af ter boot ing from the floppy disk, ver ify that drive C is ac ces si ble. Use the FDISK (or sim i lar) util ity to ver ify that a bootable par ti tion ex ists and is AC TIVE. Re move the floppy disk from drive A and re set the sys tem. If the drive can not be ac cessed or par ti tion can not be found, the drive may need to be re for mat ted.

   CAU TION: Re for matting a drive causes the data on the drive to be lost.

4. If at tempt ing to boot from a hard disk, use the CMOS SETUP util ity to ver ify that the cor rect FIXED DISK TYPE is con fig ured.

"ER ROR READING FLOPPY DISK -
PRESS F1 TO RE TRY OR F2 TO ENTER ROM UTIL ITIES"

or

"INVALID BOOT SEC TOR ON FLOPPY DISK -
PRESS F1 TO RE TRY OR F2 TO ENTER ROM UTIL ITIES"

This mes sage in di cates that a floppy disk ap peared to be in the drive, but a valid boot sec tor could not be read from the disk.

1. Ver ify that the disk is prop erly in serted and the drive door is closed.
2. In sert a dif fer ent bootable floppy disk into drive and press <F1>.
3. Use the CMOS SETUP util ity to ver ify that the cor rect FLOPPY DISK TYPE is configured.

"ER ROR READING HARD DISK -
PRESS F1 TO RE TRY OR F2 TO ENTER ROM UTIL ITIES"

or

"INVALID BOOT SEC TOR ON HARD DISK -
PRESS F1 TO RE TRY OR F2 TO ENTER ROM UTIL ITIES"

This mes sage in di cates that the POST was un able to ac cess the hard disk us ing the FIXED DISK TYPE parameters specified in the CMOS SETUP util ity.

1. Use the CMOS SETUP util ity to ver ify that the cor rect FIXED DISK TYPE is con fig ured.
2. In sert a bootable floppy disk into drive A and press <F1>. Af ter boot ing from the floppy disk, ver ify that drive C is ac ces si ble. Use the FDISK (or sim i lar) util ity to ver ify that a bootable par ti tion ex ists and is AC TIVE. Re move the floppy disk from drive A and re set the sys tem. If the drive can not be ac cessed or a par ti tion can not be found, the drive may need to be reformatted. Use the HARD DISK PREP util ity to low level for mat MFM/AT drives.

   CAU TION: Re for matting a drive causes the data on the drive to be lost.

"HARD DRIVE CON TROLLER NOT FOUND"

1. If no hard disk is in stalled, use the CMOS SETUP util ity to spec ify NONE for FIXED DISK TYPE.
2. If an add-in /AT hard disk con trol ler is be ing used, ver ify that it is prop erly in serted intothe ex pan sion slot.
3. If an add-in 8-bit /XT hard disk con trol ler is be ing used, use the CMOS SETUP util ity to set the FIXED DISK TYPE to NONE. In some cases, the /XT hard disk con trol ler may have to be re moved from the sys tem in or der for the sys tem to en ter the CMOS SETUP util ity.
4. Ver ify that the pri mary hard disk con trol ler is con fig ured for I/O ad dress 1F0h and IRQ14, and the sec ond ary con trol ler is con fig ured for I/O ad dress 170h and IRQ15.
5. Make sure the power ca ble is con nected prop erly.
6. Use the man u fac turer's doc u men ta tion to ver ify that all jump ers are con fig ured cor rectly.

"HARD DRIVE FAIL URE"

This mes sage in di cates that the POST was un able to ac cess the hard disk us ing the FIXED DISK TYPE parameters specified in the CMOS SETUP util ity.

1. Ver ify that the hard drive has power con nected to it.
2. Ver ify that the hard disk ca bles are con nected prop erly.
3. En ter the CMOS SETUP util ity and ver ify the hard disk type. Re fer to the man u fac turer's specifications on the hard drive for con fig u ra tion in for ma tion.
4. The drive may need to be for mat ted.
   WARNING: This will cause loss of all data on the drive.

"HARD DRIVE CON FIG U RA TION ER ROR"

This mes sage in di cates that the FIXED DISK TYPE spec i fied in the CMOS SETUP Util ity was not valid. This typ i cally oc curs when the spec i fied type has 0 for the num ber of cyl in ders.

1. If no hard disk is be ing used, use the CMOS SETUP util ity to set the FIXED DISK TYPE to NONE.
2. The pa ram e ters listed in the CMOS SETUP util ity must never ex ceed the spec i fi ca tions for the num ber of cyl in ders or heads. The USER DRIVE TYPE util ity will al low the ex act pa ram e ters of the drive to be en tered.

"REAL TIME CLOCK IS STOPPED"
"REAL TIME CLOCK IS NOT SET"

These mes sages in di cate that the bat tery backed real time clock is not set cor rectly or has fa iled.

"XXXX0h OP TIONAL BAD CHECKSUM = Y"

This mes sage in di cates that the POST iden ti fied an ex pan sion ROM sig na ture at seg ment XXX X, but the checksum was not 0. This typ i cally in di cates that the ROM is in valid or is too slow to be ac cessed by the LBC8530.

"I/O CARD PARITY ERROR"

This message indicates that an I/O card activated the I/O channel check signal, which is typically used to indicate a RAM parity error on an add-in card. This may occur if the card is too slow to be accessed by the LBC8530.

"KEY BOARD IS LOCKED"

This message indicates that the key board appears to be in the LOCKED position.

1. Verify that the system key is not in the locked position.
2. Verify that the key lock wires are connected to pins 4 and 5 of connector J10.

"Non-System disk or disk ERROR
Replace and strike any key when ready"

This message indicates that a floppy disk appeared to be in the drive, but a valid boot sector could not be read from the disk.

1. Verify that the disk is properly inserted and the drive door is closed.
2. Insert a different bootable floppy disk into the drive and press a key.
3. Use the CMOS SETUP utility to verify that the correct FLOPPY DISK TYPE is configured.

SERIAL OR PARALLEL (PRINTER) PORT PROBLEMS

1. Verify that the peripheral device has power and is turned on.
2. Verify that the peripheral device is properly connected to the serial or parallel port.

POWER LED DOES NOT WORK

1. Verify that the LED is connected to pins 1 and 3 of connector J10.
2. Verify that the polarization of the connection is correct. This can be checked by reversing the pin connections.

RESET BUTTON DOES NOT WORK

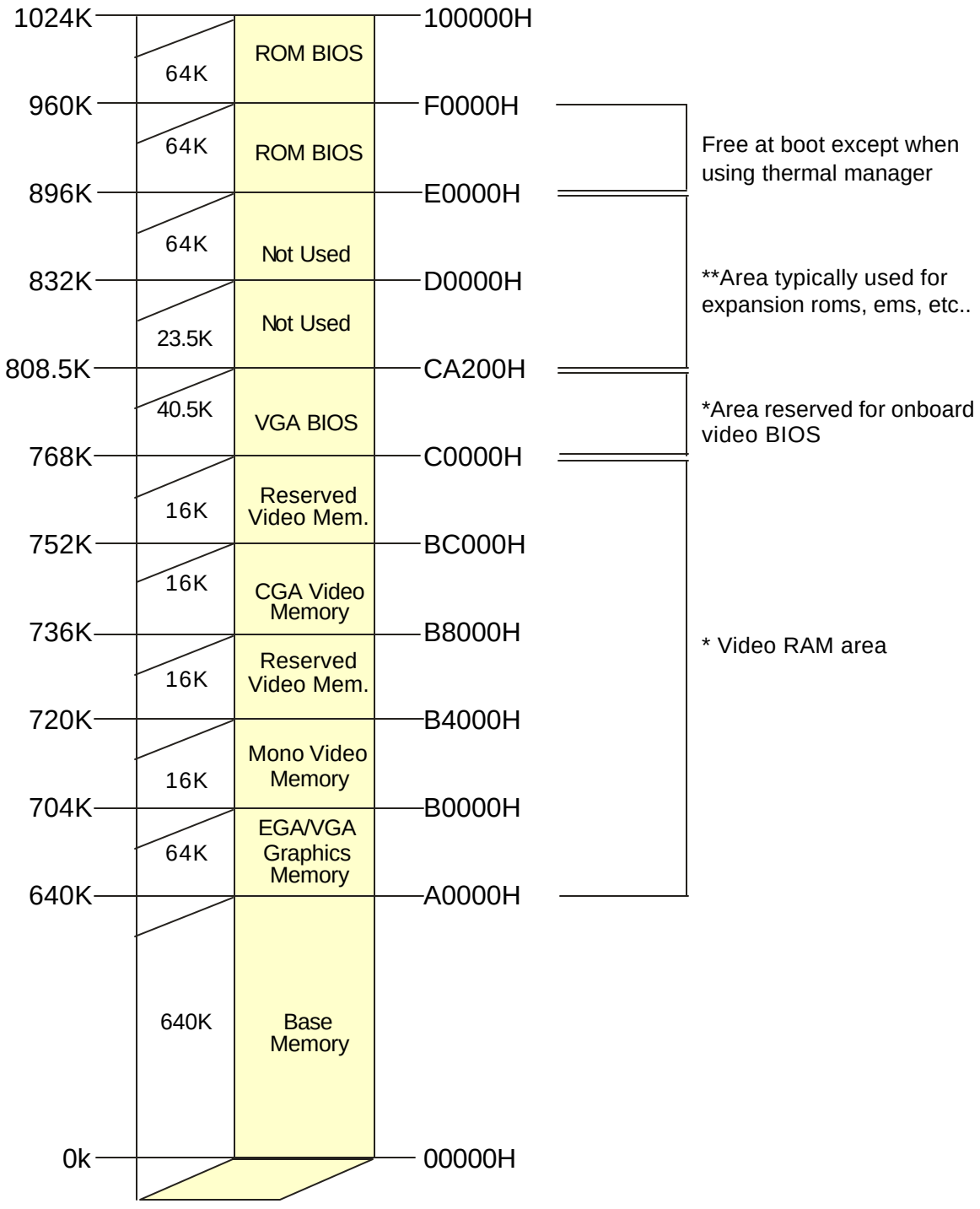
1. Verify that the RESET button is connected into pins 1 and 2 of connector J13.

6

System Resources Maps

6.0 Memory Map
6.1 Interrupt Map
6.2 I/O Address Map

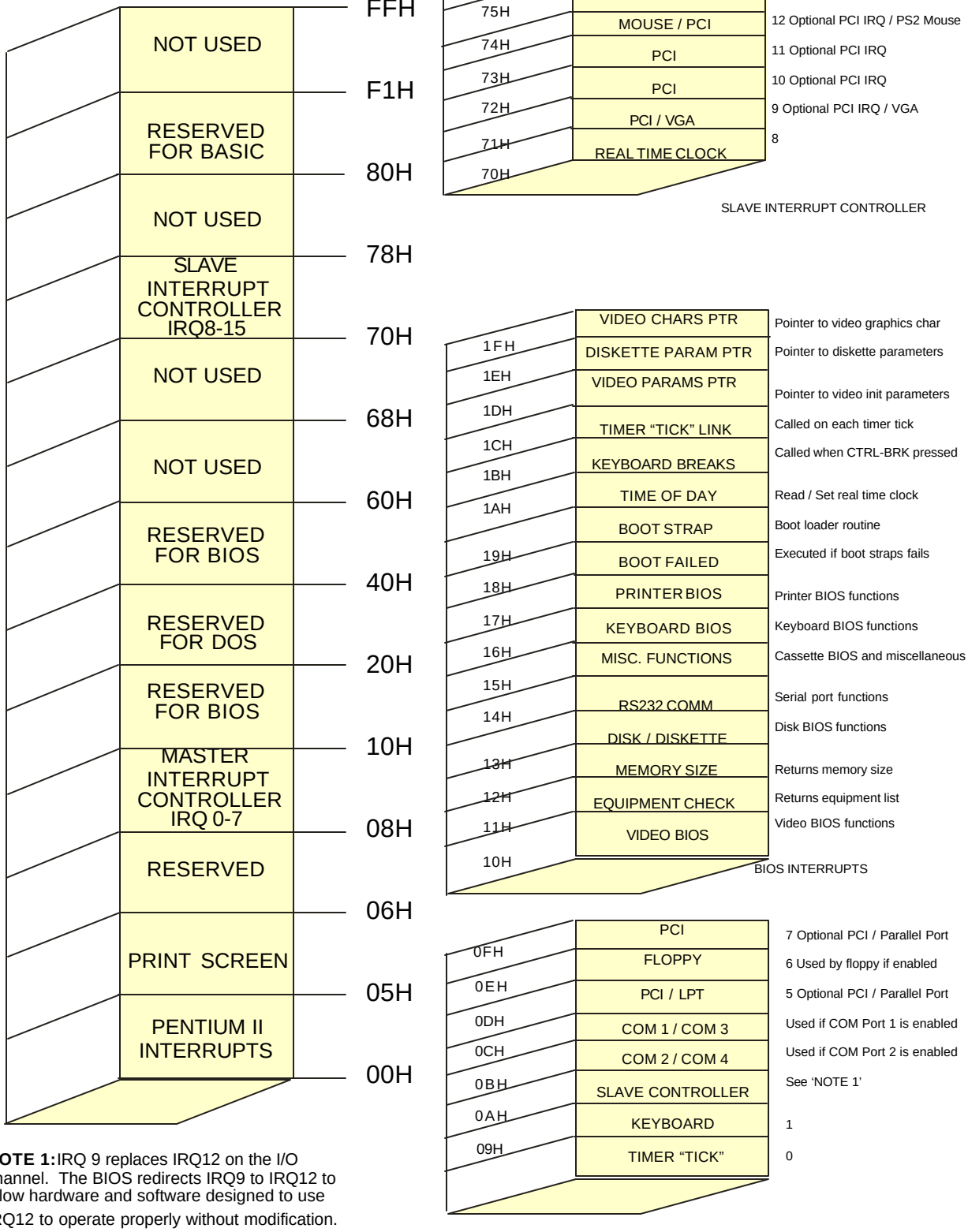
6.0 Memory Map



* The designated areas of memory for the video functions are occupied only if that specific type of adapter is installed.

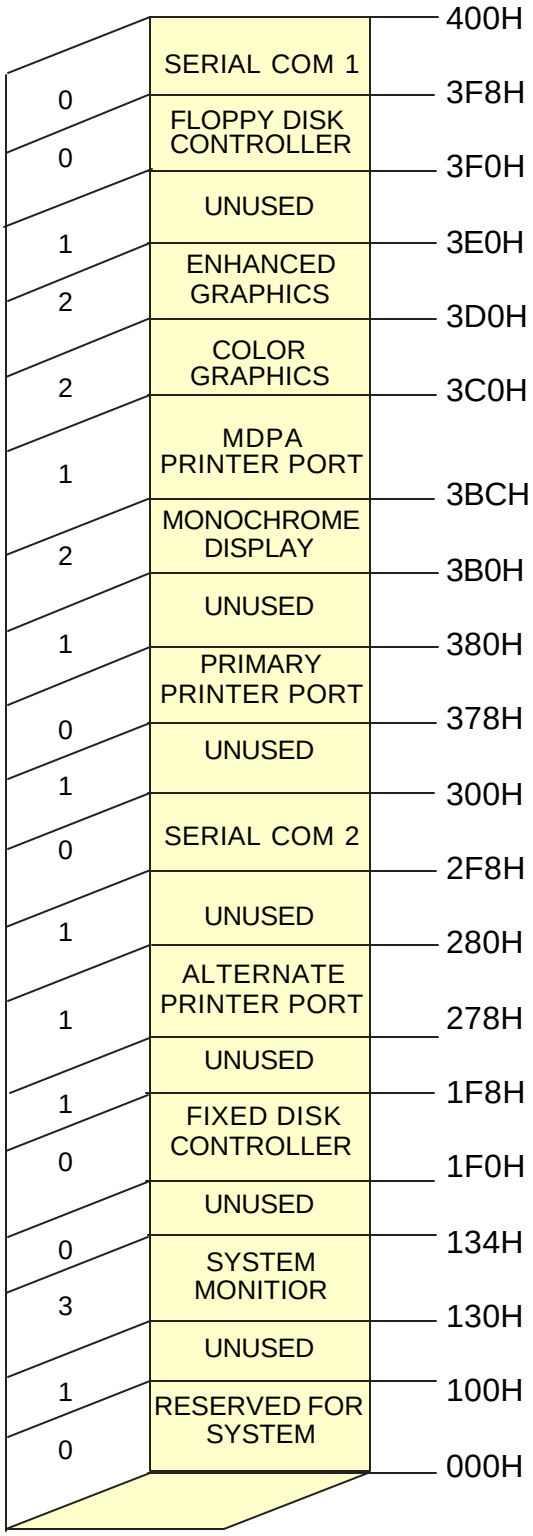
** Onboard SCSI BIOS requires 32k if enabled. Onboard Flash Disk BIOS requires 8k if installed.

6.1 Interrupt Map



NOTE 1: IRQ 9 replaces IRQ12 on the I/O channel. The BIOS redirects IRQ9 to IRQ12 to allow hardware and software designed to use IRQ12 to operate properly without modification.

6.2 I/O Address Map



0- These I/O locations are reserved for onboard functions and must be used by expansion I/O cards unless the onboard address is disabled

1- These I/O locations are unused, and may be used by expansion I/O cards.

2- These I/O locations are unused, but are typically used by common expansion I/O cards.

3- These ports are reserved for the onboard system monitor

A

System Monitor VI Programming Instructions

A.0 Overview
A.1 Monitored Conditions
A.2 Alarming Methods
A.3 Programming the Monitor Through the I/O Ports
A.4 Reading the Monitor Port Status
A.5 Sending a Command to the Monitor
A.6 Sending Data to the Monitor
A.7 Receiving Data From the Monitor
A.8 Programming the Monitor Using the Serial Port
A.9 Temperature Notes
A.10 Modem Connection Requirements
A.11 Example Application
A.12 Remote Data Retrieval Mechanisms
A.13 Quick Reference

A.0 Overview

The onboard system monitor of the LBC8530 is a CPU-independent, programmable device capable of monitoring the LBC8530's voltages and temperatures, the rotational speed of up to eight cooling fans, the switch status of up to eight different switch closure devices, and the temperature status of remote parts of the system through a unique daisy chain temperature interface. Each monitored event can be individually programmed to generate one or more of seven separate alarm types upon entering an error condition. The LBC8530 system monitor also supports a serial port interface that is capable of sending a user programmable dial string to a modem to report error conditions to a remote control site. To identify each unit that may call in to the control site, a programmable unit identification number is provided. The monitor's serial interface is capable of answering an incoming call, and it will respond to remote interrogation commands. The monitor also has a mode of operation that will allow communication through I/O port 132h and the serial port of the monitor. In addition to monitoring the system's environmental conditions, the LBC8530's monitor also stores the last POST code that the BIOS issues during the unit powerup. Supplementing the POST code storage, if the BIOS determines that an error condition exists, it will send an error code defining the error condition to the monitor for storage. Since the system monitor is independent from the CPU, this allows remote diagnosis of power up error conditions.

A.1 Monitored Conditions

System Voltages: The monitored system voltages are the +/- 12 volt lines, the +5 volt lines, 3.3 volts, 2.5 volt power supply, and the CPU power supply. Each voltage line has a programmable +/- percent tolerance for an alarm condition. The default tolerance is 10 percent. All of the voltage lines use the same programmable alarm issuing method.

System Temperatures: The temperatures monitored are the ambient system temperature and the temperature under the CPU. The alarm issuing method for the ambient temperature is separately programmable from the method used for the CPU.

Fan Rotational Speed: The LBC8530 can monitor the rotation rate of up to eight fans at a time. Each fan has a minimum rotations per second (RPS) value that can be specified for its alarm condition. Also, each fan has an individually programmable alarm method.

Switch Closure: Fan input lines that are not being used to monitor fan rotational speeds can be programmed to monitor the ON/OFF status of a switch. Each fan input can be programmed as switch monitors. Each switch can be programmed to be active high or active low for its alarm condition:

Remote Temperatures: Up to 7 remote temperature parts can be connected to the LBC8530's System Monitor. Each part can be programmed to generate an alarm if its temperature goes outside of its programmed high or low boundaries.

POST Codes: The LBC8530 BIOS sends its POST codes to I/O port 80h and to the system monitor. The system monitor stores each POST code as it is received. The monitor will report the last POST code received upon user request.

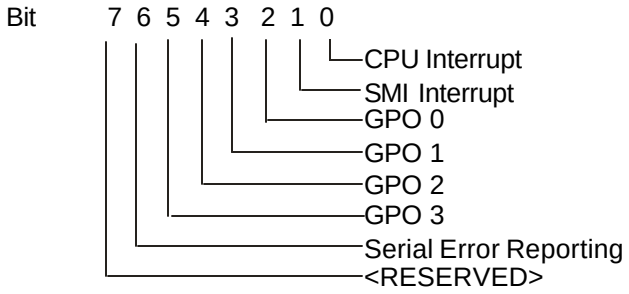
BIOS Failure Codes: The LBC8530 BIOS is capable of diagnosing several types of errors. If an error condition is detected by the BIOS, it will send an error code to the system monitor. If a modem dial string or unit identification number have been programmed, the monitor will report this error code. Otherwise, the monitor will report this code upon user request.

BIT

0 DISK_ERROR	: Hard drive controller failure or boot failure
1 KYBD_ERROR	: Keyboard failed (stuck key or no keyboard installed)
2 EISAR_ERROR	: RESERVED
3 EISAC_ERROR	: RESERVED
4 POS_ERROR	: POST Timeout error
5 CMOS_ERROR	: CMOS Checksum Invalid
6 TIMER_ERROR	: Timer error
7 RTC_ERROR	: Real Time Clock Failed
8 CONFIG_ERROR	: System configuration differs from CMOS configuration
9 OPROM_ERROR	: Option ROM Error
10 COP_ERROR	: Math Coprocessor error
11 DISKETTE_ERROR	: Floppy drive error or boot failure
12 BOOT_ERROR	: Unable to boot successfully
13 CACHE_ERROR	: Error occurred configuring the secondary cache
14 IO_ERROR	: An IO address conflict exists
15 OTHER_ERROR	: Other error

A.2 Alarming Methods

The LBC8530 System Monitor offers seven different alarming methods to the user for each monitored event. Which alarm(s) used for an error condition is determined by the Delivery byte for the monitored event. A Delivery byte is defined as follows:



- CPU Interrupt: If this bit is set in an event's delivery byte, an error condition will cause IRQ10 or IRQ11 to be generated. The interrupt generated is selectable in the System Monitor Setup Utility.
- SMI Interrupt: If this bit is set in an event's delivery byte, a System Management Interrupt will be generated on an error condition. This type of alarm is intended to be used with the Power and Thermal Management support of the BIOS.
- GPO 0-3: These bits of the delivery byte, when set, cause the corresponding General Purpose Output lines to assert on an error condition. The GPO lines are pins 7, 9, 11, and 13 of the J1 header connector of the SMS001 attached to the CPU board.
- Serial Error Reporting: If this bit is set in an event's delivery byte, an error message will be sent to the serial port on an error condition. If a dial string has been programmed, the monitor will know to send the dial string to the modem, wait for a connection, and then send the error message. If the Unit identification string has been programmed, the monitor will send the Unit identification string before it sends the error message. The system monitor serial port is set at 9600 BAUD, 8-bit word size, no parity, and 1 stop bit. The port uses RTS/CTS hardware handshaking.

The delivery byte for an event is programmed by sending the Set Delivery Byte command for that event, followed by the delivery byte itself defining what alarm method is to be used on an error condition for that event. For example, if a CPU interrupt is to be generated and GPO 0 is to be turned on when Fan 1 falls below its minimum rotations per second, a delivery byte of 05h would be sent to the monitor after s ending the Set Fan 1 Delivery Byte command.

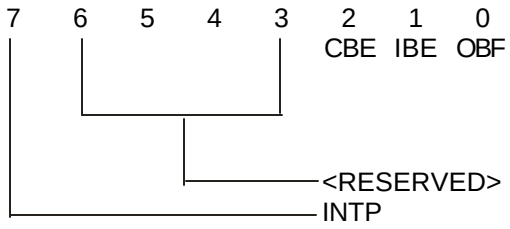
A.3 Programming The Monitor Through The I/O Ports

Typically the System Monitor is programmed using the BIOS System Monitor Configuration Utility, which is capable of programming all features of the monitor. The following section is provided for those users who wish to write their own utilities to control the monitor.

The LBC8530 System Monitor is programmed by sending commands to I/O port 133h and data to I/O port 132h, and reading data back from I/O port 132h. A command - data byte sequence is described as follows:

A.4 Reading The Monitor Port Status

To determine the monitor ports status, the user would read port 133h to get the monitor's status by te. The status byte returned is defined as follows:



CBE : Command Buffer Empty: This bit is set when the command input buffer to the monitor is empty, ready to accept a command.
IBE : Input Buffer Empty: This bit is set when the data input buffer is empty, ready to accept data.
OBF: Output Buffer Full: This bit is set when the monitor has data waiting for the user in port 132h.
INTP: Interrupt Pending: This bit is set when there are no interrupts or SMIs to be sent to the system. If this bit is clear, the monitor has an interrupt or SMI to send. Perform command 000 (read system status) to clear an interrupt pending.

A.5 Sending A Command To The Monitor

If the user wants to sent a command to the monitor, the user should first make sure that the command buffer is empty (CBE set). If it is, then the user can send a command to the monitor through port 133h. See the command descriptions at the end of this section for a list of valid commands and the number of corresponding data bytes that are associated with them. Before sending or receiving data to or from port 132h, the CBE bit should be checked after the command is sent, it should be set before sending data to the monitor.

Before sending a command to the monitor, the INTP bit (bit-7) should be checked. If it is clear, the monitor has an interrupt or SMI to send to the CPU. The system monitor will not send the interrupt if it has a command to process, so commands should not be sent until the bit is set.

A.6 Sending Data To The Monitor

Some commands require an additional data byte(s) to be sent to the slave. To send the data byte(s) to the monitor, the user again must read port 133h and determine that the input buffer is empty (IBE set). If the input buffer is empty, then the user can send the appropriate data to the monitor through port 132h. It is important to note that commands are sent to the monitor through port 133h and data is sent through port 132h. Similarly, data sent from the monitor is read through port 132h, and the buffer's status is read through port 133h.

A.7 Receiving Data From The Monitor

Some commands instruct the monitor to send the user data. After sending such a command, the user should read port 133h until the output buffer full (OBF) bit is set. When this bit is set, the user can read port 132h to obtain the data. If two bytes are returned, the user should read port 133h a second time until the output buffer full bit is set again, and then read port 132h to obtain the second byte. See the command descriptions to determine the number of returning data bytes.

NOTE: Command/Data byte sequences may be entered through software or manually using MS-DOS DEBUG or equivalent. However, if entering commands manually, it is important to note that if a command requires a data byte to follow it, the data must be sent within 2 seconds, or the command is thrown away.

To summarize, the command-data sequence then involves these steps:

1. If OBF set, read data bytes and throw away, repeat if necessary to flush buffer.
2. Wait CBE set, write command to port 133h, wait CBE set again.
3. Wait IBE set, write data to port 132h, repeat for all data bytes.
4. Wait OBF set, read data byte, repeat for all output data.

A.8 Programming The Monitor Using The Serial Port

The monitor can also be programmed through the serial port. The serial port communicates at 9600 baud, 8 data bits, no parity, and 1 stop bit. The same commands that are used to program the monitor through the I/O ports are used to program the monitor through the serial port, though the serial commands are entered in ASCII. Commands that cannot be entered using the serial port are the Set Password, Set Dial String, and Set Unit ID Commands. Commands sent to the serial port are prefixed with the '@' character, followed by the command and data bytes, each separated with a colon. For example, to use the Set Switch Polarity command to set Fan 4 to act as a switch closure monitor, and to be active high, the following procedure would be used. First, by looking up the command in the Command Description List, the Set Fan Minimum RPS command is found to be Command 2Ah. The command is followed by two data bytes: the first byte is the fan to set, and the second byte is the active state of the switch The command sequence would be as follows:

@2A:03:01<CR>

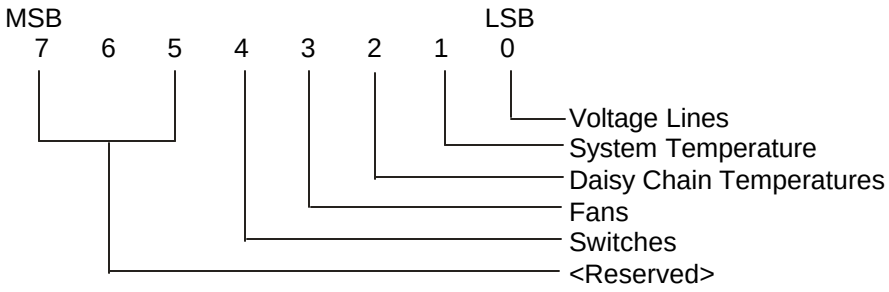
There are several key points to note about the above string. First, the @ symbol is the first character. This tells the monitor that the characters following it make up a command string. The next point to note is that the command, in ASCII, is the hex value of the command. Also note that a colon separates the command from the first data byte, and another colon separates the second data byte from the first. Another point to note is that switch four is specified with '03' and not just '3'. The numbering system used by the monitor starts with zero. The monitor expects the command and data bytes to be entered in two digits. Finally note that the command is processed when a carriage return is sent at the end of the string.

Serial Reporting Verbose Mode: The Monitor can be set to send verbose strings upon receiving commands, or can be set to send only hex values. This is done by sending command 09h followed by a 00 to disable or a 01 to enable verbose mode. The monitor defaults to verbose mode enabled.

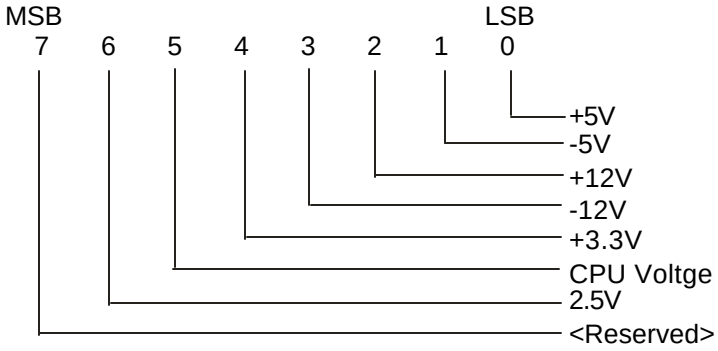
Password Entry: The Monitor can be programmed with a three character password through the I/O port using command 05h. If the password is programmed, then the monitor will request the password from the user upon first using the serial port.

LIST OF COMMANDS:

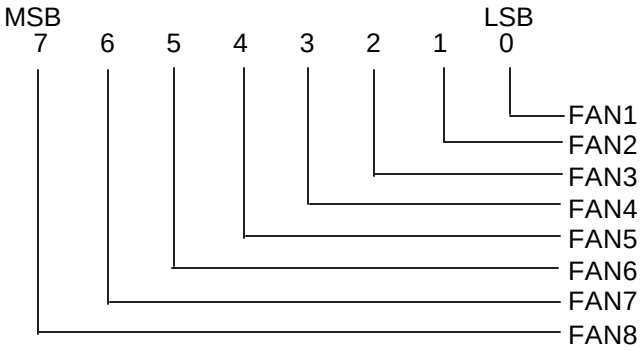
COMMAND	Data OUT	IN	Description:
00h	01	00	GET SYSTEM STATUS: This command returns a byte mask indicating the status of the events being monitored. A bit set to 1indicates a failure. The byte mask is defined as follow:



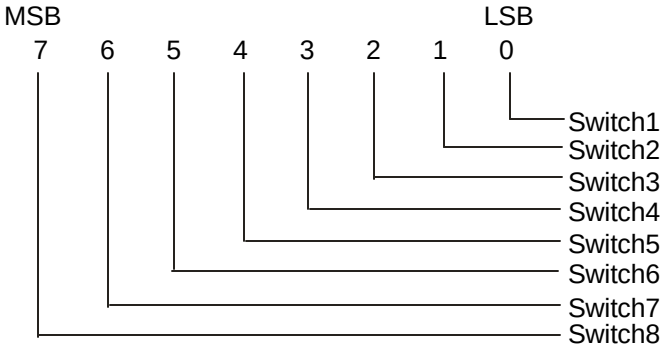
01h	01	00	GET VOLTAGE STATUS: This command returns a byte mask indicating the status of the voltage channels. A bit set to 1 indicates a failure. The byte mask is defined as follows:



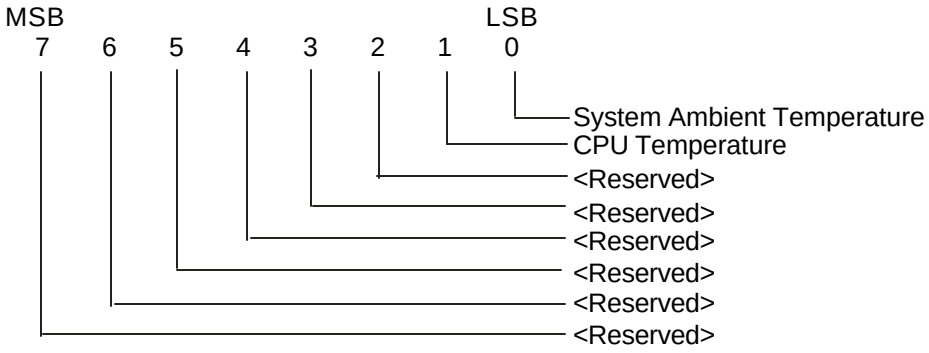
COMMAND	Data OUT	IN	Description:
02h	01	00	GET FAN STATUS: This command returns a byte mask indicating the status of the fans. A bit set to 1 indicates a failure. The byte mask is defined as follows:



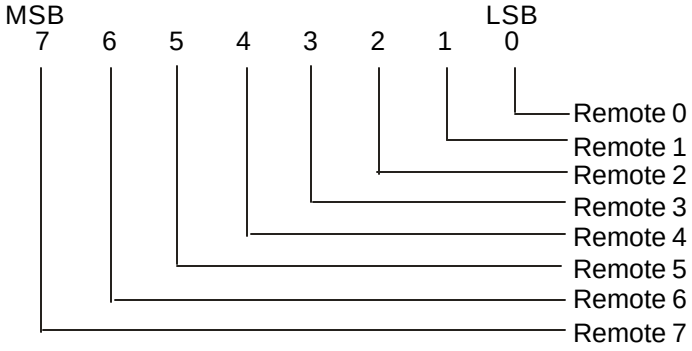
03h	01	00	GET SWITCH STATUS: This command returns a byte mask indicating the status of the switches. A bit set to 1 indicates a failure. The byte mask is defined as follows:



COMMAND	Data OUT	IN	Description:
04h	01	01	GET TEMPERATURE STATUS: This command, followed by a 1 or 0, returns a byte mask indicating the status of the temperatures monitored. A bit set to 1 indicates a failure. A 0 return is the overall system temperature status:



and a 1 returns the remote temperature part status.



05h	00	03	SET PASSWORD (I/O port only): This command, followed by a three byte string, sets the password for serial port access. When the password is set, the serial port will require the password to be entered before it will allow commands to obeyed. Sending all zeros as the password will disable the password checking.

COMMAND	Data OUT	IN	Description:
06h	00	1-20	SET DIAL STRING (I/O port only): This command, followed by up to 20 data bytes, sets the modem dial string for the serial port. If the string is shorter than 20 characters, send a hex 2A to terminate the string. This dial string will be sent before an error string is sent. After sending the dial string, the monitor will wait for DCD to be asserted. If DCD does not get asserted after 2 minutes, the monitor will abort its attempt to make a connection until another error condition occurs.
07h	00	1-10	SET UNIT ID (I/O port only): This command, followed by up to 10 data bytes, sets the unit ID string for serial error reporting. If the string is shorter than 10 characters, send a hex 2A to terminate the string. When this string is set, it will be sent before every error message string to identify the unit that is sending the error message.
08h	00	01	TOGGLE SERIAL ECHO: This command, followed by a data byte, enables or disables the serial port echo. 00 disables echoing, and 01 enables echoing. The default value is echoing disabled.
09h	00	01	TOGGLE NON-VERBOSE MODE: This command,followed by a data byte, enables or disables verbose strings sent out the serial port. 00 disables verbose mode, and 01 enables verbose mode. The default value is verbose mode enabled.
0Ah	00	01	ENABLE WATCHDOG: This command, followed by a count value, enables the watchdog function of the monitor. If the monitor does not receive the strobe watchdog command before the count value expires, the system will be reset. The count value is in fifty millisecond increments, which allows a maximum of 12.75 seconds (255*50ms) of strobe cycle time. Sending a value of zero as the count will disable the watchdog function.
0Bh	00	01	WATCHDOG WARNING COUNT: This command,followed by a count value, sets a point where the alarm(s) specified by the watchdog warning delivery byte will be generated. The count value is in the same 50 millisecond increments that the Enable Watchdog count is in. This function is provided to give a warning to the CPU that a reset is about to occur if the strobing means stops.
0Ch	00	00	STROBE WATCHDOG: This function resets the internal watchdog counter of the monitor, preventing a system reset until the Enable Watchdog Count expires. *** See commands 3Ah, 3Bh, and 3Ch for further watchdog information.

COMMAND	Data OUT	IN	Description:
0Dh	00	02	BIOS FAILURE DEFINITION: This command is intended for use with the system BIOS, however, it can be used as a general purpose two byte storage method. The command, followed by two data bytes, stores those two data bytes in the monitor's memory.
0Eh	02	00	GET BIOS FAILURE DEFINITION: This command returns the two bytes sent to the monitor by command 0Dh.
0Fh	01	00	GET LAST POST CODE: This command returns the last POST code that was sent to the monitor by the system BIOS.
10h	00	03	SET LOW BOUNDARY TEMPERATURE: This command, followed by three data bytes, sets the low boundary condition for an alarm for the system ambient, CPU, or remote temperatures. The first data byte defines which module's boundary to set: 00=system ambient temp 01=CPU temp 02=Remote temp 0 03=Remote temp 1 04=Remote temp 2 05=Remote temp 3 06=Remote temp 4 07=Remote temp 5 08=Remote temp 6 09=Remote temp 7 The next two bytes form a nine bit two's complement number that defines the low temperature. The magnitude of the number should be twice that of the desired temperature, because the temperature module measures the temperature in 1/2 degree Celsius increments. The first byte is the most significant byte. **NOTE:**The lowest temperature the monitor is capable of reading is -55 C. See the Temperature Notes section of this appendix for more information on how to calculate the value for a desired temperature and how to calculate the two's complement of a number.
11h	02	01	GET LOW BOUNDARY: This command, followed by a data byte specifying which module desired, returns that temperature module's current low boundary for failure: 00=system ambient temp 01=CPU temp 02=Remote temp 0 03=Remote temp 1 04=Remote temp 2 05=Remote temp 3 06=Remote temp 4 07=Remote temp 5 08=Remote temp 6 09=Remote temp 7 The boundary temperature is returned high byte first, in a nine bit two's complement format, of a magnitude twice that of the actual temperature. See the Temperature Notes section of this appendix for more information on two's complement numbers.

COMMAND	Data OUT	IN	Description:
12h	00	03	SET HIGH BOUNDARY TEMPERATURE: This command, followed by three data bytes, sets the high boundary condition for an alarm for either the system ambient, CPU, or remote temperatures. The first data byte defines which module's boundary to set: 00=system ambient temp 01=CPU temp 02=Remote temp 0 03=Remote temp 1 04=Remote temp 2 05=Remote temp 3 06=Remote temp 4 07=Remote temp 5 08=Remote temp 6 09=Remote temp 7 The next two bytes form a nine bit two's complement number that defines the high temperature. The magnitude of the number should be twice that of the desired temperature, because the temperature module measures the temperature in 1/2 degree Celsius increments. The first byte is the most significant byte. NOTE: The highest temperature the monitor is capable of reading is 125 C. See the Temperature Notes section of this appendix for more information on how to calculate the value for a desired temperature and how to calculate the two's complement of a number.
13h	02	01	GET HIGH BOUNDARY: This command, followed by a data byte specifying which module is desired, returns that temperature module's current high boundary for failure: 00=system ambient temp 01=CPU temp 02=Remote temp 0 03=Remote temp 1 04=Remote temp 2 05=Remote temp 3 06=Remote temp 4 07=Remote temp 5 08=Remote temp 6 09=Remote temp 7 The boundary temperature is returned high byte first, in a nine bit two's complement format, of a magnitude twice that of the actual temperature. See the Temperature Notes section of this appendix for more information on two's complement numbers.

COMMAND	Data OUT	IN	Description:
14h	02	01	GET TEMPERATURE: This command, followed by a data byte specifying which module is desired, returns that temperature module's current temperature: 00=system ambient temp 01=CPU temp 02=Remote temp 0 03=Remote temp 1 04=Remote temp 2 05=Remote temp 3 06=Remote temp 4 07=Remote temp 5 08=Remote temp 6 09=Remote temp 7 The temperature is returned high byte first in a nine bit two's complement format of a magnitude twice that of the actual temperature in degrees Celsius. See the Temperature Notes section of this appendix for more information on how to calculate the actual temperature from a two's complement value.
1Ah	00	01	ENABLE TERMINAL TRANSFER MODE: This command enables terminal transfer mode. When Terminal Tx mode is enabled, all data sent to the I/O port 132h will be echoed out of the monitor's serial port. Also, any data sent into the monitor's serial port will be sent to port 132h.
1Bh	01	01	DISABLE TERMINAL TRANSFER MODE: This command will set the monitor back to standard operating mode. NOTE: To disable terminal Tx mode from the serial port send '@@@'.
1Ch	00	02	FORCE GENERAL PURPOSE OUTPUT LINE: This command followed by a byte specifying a General Purpose Output Line (GPO 0 - 3), then followed by either a00 or 01, forces the specified GPO line to either a low or high state respectively.
1Dh	00	02	SET GENERAL PURPOSE OUTPUT LINE ACTIVE STATE: This command, followed by a byte specifying a General Purpose Output Line (GPO 0 - 3), then followed by either a 00 or 01, sets the specified GPO line's active state on an error condition to either active low or active high, respectively.
1Eh	01	01	GET GENERAL PURPOSE OUTPUT LINE ACTIVE STATE: This command, followed by a byte specifying which General Purpose Output Line (GPO 0 - 3), returns that line's active state for an alarm condition.

COMMAND	Data OUT	IN	Description:
20h	02	01	GET VOLTAGE CHANNEL X: This command, followed by a data byte specifying which voltage channel is desired, returns that channel's current voltage reading. The first byte returned is the whole part of the number, and the second byte is the decimal part of the number, i.e., 3.4v would return first a 3, and then a 4 as the second byte. Voltage lines are specified as follows: 00 -- +5 voltage 01 -- -5 voltage 02 -- +12 voltage 03 -- -12 voltage 04 -- 3.3 voltage 05 -- CPU voltage 06 -- 2.5 voltage
21h	01	01	GET VOLTAGE X TOLERANCE: This function returns the tolerance value for the specified voltage line. Voltage lines are selected as follows: 00 -- +5 voltage 01 -- -5 voltage 02 -- +12 voltage 03 -- -12 voltage 04 -- 3.3 voltage 05 -- CPU voltage 06 -- 2.5 voltage
22h	00	02	SET VOLTAGE X TOLERANCE: This function,followed by a voltage line byte and a tolerance byte, sets the +/- percentage tolerance for the specified line. Tolerances should be sent in as the desired percentage, i.e., 25% should be sent in as 25. Voltage lines are selected as follows: 00 -- +5 voltage 01 -- -5 voltage 02 -- +12 voltage 03 -- -12 voltage 04 -- 3.3 voltage 05 -- CPU voltage 06 -- 2.5 voltage
25h	01	01	GET FAN X STATUS: This function, followed by a fan number byte, returns a byte value that represents the current rotations per second of the specified fan.

COMMAND	Data OUT	IN	Description:
26h	00	02	SET FAN X MINIMUM RPS: This function,followed by a fan number byte and a minimum rotational value byte, sets the minimum rotations per second value before an error condition occurs for fan x. Valid minimum rps settings are 10 to 255. If a value of 1 - 9 is sent, the monitor uses a value of 10. If a value of zero is sent, the monitor ceases to monitor the fan.**NOTE:** This function must be set in order for the fan to be monitored.
27h	01	01	GET FAN X MINIMUM RPS: This function, followed by a fan number byte, returns the current minimum rps value stored for fan x.
2Ah	00	02	ENABLE/DISABLE SWITCH X: This function,followed by a switch number byte, then a polarity byte, enables or disables switch monitoring for that switch, and sets the polarity for that switch. If the polarity byte is 0, the polarity for no error is OFF. If the polarity byte is 1, the polarity for no error is ON. If the polarity byte is any other value, switch monitoring for this switch is disabled, and fan checking is enabled. Fans 1-7 are the only fan lines that can be set to be switch monitors.
2Bh	01	01	GET SWITCH X POLARITY: This function,followed by a switch number byte, returns the current polarity setting of the switch.
2Ch	01	01	READ SWITCH X:This function, followed by a switch number byte, returns the current status of the specified switch.
30h	00	02	SET VOLTAGE / TEMPERATURE / WATCHDOG DELIVERY: This command, followed by two data bytes, specifies the delivery method for either the voltage lines, temperatures, or watchdog warning. The first data byte specifies which event to set, and the second byte is the delivery byte itself. The events are specified as follows: 00 = Voltage Delivery Byte 01 = System Ambient Temperature Delivery Byte 02 = CPU Temperature Delivery Byte 03 = Remote Temperature Delivery Byte 04 = Watchdog Warning Delivery Byte
31h	01	01	GET VOLTAGE TEMPERATURE/WATCHDOG DELIVERY: This command, followed by a data byte specifying a monitored event, returns that events current Delivery Byte. Events are specified as follows: 00 = Voltage Delivery Byte 01 = System Ambient Temperature Delivery Byte 02 = CPU Temperature Delivery Byte 03 = Remote Temperature Delivery Byte 04 = Watchdog Warning Delivery Byte

COMMAND	Data OUT	IN	Description:
32h	00	02	SET FAN X DELIVERY: This command,followed by two data bytes, specifies the delivery method used for an alarm condition on a fan line. The first byte specifies which fan line, and the second byte specifies the delivery method.NOTE: Since the switch monitoring is done through the fan lines, the delivery bytes for fans 1-7 will specify the delivery method for the switch on that line. The delivery byte for fan 8 doubles as the delivery method for the daisy chain temperature interface in the same manner.
33h	01	01	GET FAN X DELIVERY: This command, followed by a data byte specifying a fan number, returns that fan's delivery byte.
3Ah	00	01	SET WATCHDOG TICK COUNT TIME GRANULARITY: Starting with System Monitor Version 2.3 and up, this command allows the user to define the watchdog count granularity from 50 milliseconds (default) to 1.35 seconds. Command 3Ah, followed by a data byte between 1 and 27, determines the amount of time that each tick value set by command 0Ah represents. One tick count is equal to 50 milliseconds times the granularity value. For example, if the granularity value is set to 20 (14h), then each tick count is [.050s x 20] or 1 second. Therefore, if the watchdog count value programmed using command 0Ah is 15, then the watchdog timeout value is [15 x 1s] or 15 seconds.

Granularity (CMD 3 Ah)

Tick Count (CMD 0Ah)	1	2	3	4	5	...	27
1	50ms	100ms	150ms	200ms	250ms	...	1.35s
2	100ms	200ms	300ms	400ms	500ms	...	2.7s
3	150ms	300ms	450ms	600ms	750ms	...	4.05s
4	200ms	400ms	600ms	800ms	1s	...	5.4s
5	250ms	500ms	750ms	1s	1.25s	...	6.75s
. . .	. . .	. . .	. . .	. . .	. . .	. . .	
FFh	12.75s	25.5s	38.25s	51s	63.75		5.7min

1 Tick Count 50ms x granularity value

Watchdog Timeout Values for Tick Count vs Granularity

COMMAND	Data OUT	IN	Description:
3Bh	01	00	GET WATCHDOG TICK COUNT GRANULARITY: This command returns the user defined timer granularity value. If a value of 0 is returned, then the no user value has been programmed, and the default of 50ms per tick is being used.
3Ch	00	01	ENABLE HOT SWAP CPU: This command, followed by a data byte, enables or disables the Hot Swap CPU changeover string from being sent on a watchdog timeout. This command is intended to be used on a CPU board operating in a DTI Hot Swap chassis. Enabling this feature with a data byte of 01 will cause the System Monitor to initiate an active CPU changeover on a watchdog timeout. A data byte of 00 disables this feature. See the Hot Swap chassis manual for further information on Hot Swap capabilities
45h	0	1	REMOTE TEMPERATURE MODULE COUNT: Returns the number of remote temperature sensors detected.
47h	0	1	PENTIUM II DETECTION MASK: Returns 01h to indicate that the Pentium II was detected.
4Eh	0	1	WRITE TO MAILBOX: This command, followed by a data byte, writes to the Mailbox byte stored in the System Monitor. The Mailbox storage area is intended to be used as a means of establishing a communications protocol with a remote site. See section A.12 for detailed information.
4Fh	1	0	READ MAILBOX: This command returns the current value stored in the MailBox. See section A.12 for a detailed description.
50h	0	1	CPU TEMPERATURE MODULE COUNT: Returns number of CPU temperatures modules, which should be one.
51h	0	1	TEMPERATURE MODULE COUNT: Returns total number of temperature modules. This includes system ambient, CPU, and remote temperature sensors.
52h	0	9	WRITE BLOCK IN SCRATCHPAD: This command, followed by a block number and 8 data bytes, will write data to the scratchpad. The block # is limited to 00-1Fh. See section A.12.2 for a description of the scratchpad.
53h	8	1	READ BLOCK IN SCRATCHPAD: This command, followed by a block #, returns 8 data bytes from the scratchpad. The block # is limited to 00-1Fh. See section A.12.2 for a description of the scratchpad.

A.9 Temperature Notes

The temperature module is capable of measuring -55 C to +125 C. These temperatures are measured in 1/2 degree increments by the temperature monitor. Thus, the reported value from the temperature module is twice that of the current temperature.

The temperature module uses two's complement numbers to report the current temperature. Two's complement is a unique form of representing signed numbers. In two's complement, the most significant bit(MSB) of a number is used to signify the sign of the number. If the MSB is 1, the number is negative. Conversely, if the MSB is 0, the number is positive.

To convert a normal negative unsigned number to two's complement, the following procedure is used: 1. Complement the number bitwise, 2. Add 1 to the result. The same procedure is used to convert a two's complement number back to an unsigned number. Note: This conversion is ONLY necessary IF the number is negative (MSB = 1). Let's look at an example:

Suppose the temperature is -55 C. The temperature module will report that as a 0192h. This number is in 9-bit, two's complement form. Since the most significant bit is the lowest bit of the high byte, and it is one, we know the temperature is negative. Now we complement the 92h, and we get 6Dh. To this, we add one to get 6Eh, which is 110 decimal. Since this number represents the number of 1/2 degree increments the temperature module has counted, we divide this number by 2 to get 55. Since we knew that this number was negative from the MSB, we have now finished calculating the temperature to be -55 C.

The same type of procedure can be used to calculate the two's complement for the boundary values of the temperature module.

NOTE: The sign bit, which is the least significant bit of the high byte for the boundary value, is the ONLY bit that is allowed to be set by the temperature module. If a byte that has a value greater than one is sent to the monitor as the high byte for a boundary value, the monitor will ignore the new boundary value and keep the previous one. Let's look at an example of programming a boundary condition. Suppose a low boundary of negative 2 degrees Celsius is desired. First, the two's complement must be calculated. The first step is to multiply the number by two. Next, the complement of the resulting number, 4, is taken. The complement of 4 is 01FBh (remember the number is nine bits). To this number, add 1 to get the two's complement, which is 01FCh. To program the monitor's system low boundary, the following steps would be taken. First, the set system low boundary command, 10h, would be sent to port 133h. Next, when the command has been read by the monitor (CBE set), the high byte of the boundary temperature, 01h, would be sent to port 132h. After the monitor reads this byte (IBE set), the low byte of the boundary temperature, FCh, would be sent to port 132h.

A.10 Modem Connection Requirements

The System Monitor requires the following when a modem is connected to it:

1. The baud rate of the modem serial port MUST be fixed at 9600 baud. Most modems operate in a mode that will cause the baud rate of the serial port to match the connection rate. This mode of operation is not supported by the System Monitor, and should be disabled on the modem.

2. The word size MUST be fixed at 8 data bits, no parity, 1 stop bit.

3. Jumper E1 must be installed on the SMS001 attached to the LBC8530 CPU board. This will set the serial port of the System Monitor to DTE mode.

4. The modem connected must be set to use RTS/CTS handshaking.

5. The modem must also be programmed to raise the DCD line ONLY when a connection is made to a remote modem. Some modems can be set to have DCD always asserted. The System Monitor uses the DCD line to determine if the dial string should be sent. If DCD is always asserted, the dial string will not be sent.

A.11 Example Applications

The System Monitor of the LBC8530 is a very versatile device, with a wide variety of capabilities. During the development and testing of this device, the engineers at Diversified Technology often came up with creative applications of the System Monitor. The following example applications are listed in this section to provide a means of demonstrating the versatility of the Monitor. The examples are broken down into both typical and atypical uses of the separate capabilities of the Monitor.

Application #1: Fan/Switch Input Lines

The obvious application of the fan input lines is the monitoring of the cooling fans of the system. However, the monitor is capable of measuring any square wave signal that swings between 0 and 5 volts, up to 15,300 rpm!

The fan input lines can also double as switch closure monitors. The condition the switch line should normally be at is programmable as either normally high, or normally low. If the switch condition changes, then an alarm is generated. In one example application, three fan lines were programmed as switch closure monitors. These lines were attached to three separate airflow meters. These airflow meters drove their output lines low if the amount of air flowing through them dropped below a certain point. The switch closure lines of the System Monitor were programmed to be normally high, and set to generate an interrupt if the line went to a low condition.

Application #2: Watchdog/Watchdog Warning

Another example application used the watchdog monitor capability of the Monitor, setting it to its maximum timeout, approximately 12 seconds. The system then set the watchdog warning to be an interrupt, and set it to occur at roughly half of the maximum, or about 6 seconds. The system's strobe input to the watchdog was set to occur at less than one second intervals. In this example application, the interrupt service routine would receive the watchdog warning interrupt 6 seconds before the system reset would occur, if the strobing mechanism were stopped. The interrupt service routine could then do anything from performing an emergency shutdown of the operating system, to acting as the strobe to the watchdog in place of the normal strobing mechanism.

Application #3: General Purpose Outputs

The System Monitor has four general purpose output lines. These lines are programmable as either active low or active high. Typically, these lines are used to drive LEDs, which would be an active low output. However, other applications could use the output line to drive an active high digital device or perhaps a relay.

Application #4: Serial Reporting / Interrogation

The most advanced features of the System Monitor are the serial capabilities it has. In one example application, a unit could be set up with a modem connected to the Monitor's serial port. The Monitor will answer any incoming calls made to the modem. This allows the unit's voltages, temperatures, etc. to be interrogated remotely. Other applications could chain multiple units to a central monitoring station through a serial switch box.

A.12 Remote Data Retrieval Mechanisms

The System Monitor provides for communication between applications on different systems, linked by the System Monitor serial port. One mechanism is the Data Transfer Control Protocol, which allows real-time communication between a remote and local system. Another mechanism is the Scratchpad, which provides a small bank of memory within the System Monitor, accessible locally through the I/O ports, or remotely via serial port.

Data Transfer Protocol

DEFINITION: System Monitor support has been added to provide a Data Transfer Control Protocol to allow better serial communications through the System Monitor's Terminal Transfer Mode. The mechanism by which the protocol is used consists of a "MailBox" byte, which can be written to and read by both local and remote sites by using predefined MailBox values to begin and terminate data transfers.

COMMAND STRUCTURE: To write to the MailBox byte, command 4Eh is sent to the System Monitor, followed by the byte value to write to the MailBox. This can be done from both the I/O port as well as the serial port of the System Monitor. To read the current MailBox byte, command 4Fh is sent to the System Monitor, which will return the current value of the MailBox byte. Again, this can be done from both the I/O port as well as the serial port of the System Monitor.

FUTURE USE/ RESERVED VALUES: Future uses for this Data Transfer Protocol could be a networked collection of chassis' with DTI CPU Boards in them connected over a multi-drop serial link, or perhaps a further defined Dial In Response Protocol. Diversified Technology Engineering has reserved the values 00h - 1Fh and F0h - FFh for the MailBox byte. DTI intends to use these values for future data transfer devices connected to the System Monitor. Currently defined values are as follows:

Mailbox Values	Mailbox Values
00h - Idle	07h - <Reserved>
01h - Attention	| |
02h - Acknowledge	1Fh - <Reserved>
03h - Inquiry	| |
04h - Write	F0h - <Reserved>
05h - NAK	| |
06h - End of Session	FFh - <Reserved>

EXAMPLE USE: In a typical application, a driver of some sort would poll the MailBox byte of the System Monitor using command 4Fh. A remote system could then initiate a data transfer by setting the MailBox byte to the Attention value, to which the driver would respond by triggering an application software package to run. The remote system would poll the MailBox byte, waiting for the local system's application software to set it to the Acknowledge value. Using a Request/Acknowledge type protocol, a user can easily set up a logical communications package. The Data Transfer Protocol is used by the LCD display firmware in DTI's FTS910 Fault Tolerant System. The LCD is a 2x20 character display used to show current system environmental data and provides a mechanism for Real-Time application interaction invoked by the LCD User. The FTS910 firmware supports a "System Inquiry" function which sets the Data Transfer Protocol Mailbox to indicate that a user is requesting data. With DTI's Unixware driver installed, the Mailbox would be polled and the communication linkup completed after detecting the Inquiry request. The driver would then display data directly to the LCD display. The following example implements a transaction of 32 data bytes between a local and remote system.

Example inquiry cycle:

	Local	Remote
1.	Send command 01h to remote	
2.		Respond with 02h
3.	Send command 03h	
4.		Respond with 02h
5.		Switch to terminal transfer mode
6.		Send data, 32 bytes padded with 0s if necessary plus a 1 byte checksum. Stop ID is AA55
7.	Verify checksum	
8.	Send command 02h (or 05h if error)	
9.		Retransmit or exit terminal mode
10.		If exiting, respond with 00h
11.	Send command 06h	
12.		Respond with 00h

Example write cycle:

	Local	Remote
1.	Send command 01h to remote	
2.		Respond with 02h
3.	Send command 04h	
4.		Switch to terminal transfer mode
5.		Respond with 02h
6.	Send data, 32 bytes padded with 0s is necessary plus a 1 byte checksum. Stop ID is AA55.	
7.		Verify checksum
8.		Send 02h (or 05h is error)
9.	Retransmit or respond with 00h	
10.		If 00h sent, respond with 02h
11.	Send command 06h	
12.		Respond with 00h

Scratchpad Functions

Functions 52h and 53h provide an interface for utilizing the Scratchpad. This space is intended for user applications, which can write to this area and retrieve it a later time. This area can be read or written to from by both the I/O port and the serial port.

The Scratchpad is written or read in blocks of eight bytes. There are 32 blocks (in hex, 00-1Fh), for a total of 256 bytes. The block number is required when reading or writing to the Scratchpad. The syntax of commands 52h and 53h follow with examples.

Command 52h: Write 8 bytes to Block X in Scratchpad

Format:

52h - X - data bytes, where x is a value between 0 and 1fh

EXAMPLE

The serial port command would be formatted:

@52:0E:1A:9E:F3:03:67:4A:9B:A8

This example writes 8 bytes to block 0Eh.

Command 53h: Read 8 bytes from Block X in Scratchpad

Format:

53h - X, where X is a value between 0 and 1fh.

EXAMPLE

The serial port command would be formatted:

@53:0E

This example reads the 8 bytes from block 0Eh. If verbose mode is enabled, the following text string is returned on the serial port:

1A9EF303674A9BA8 (hex)

If verbose mode is not enabled, then the 8-byte string is returned in binary.

A.13 System Monitor Quick Reference

CMD	Data OUT/IN	Description	CMD	Data OUT/IN	Description
00	1 / 0	Get system status byte	1D	0 / 2	Set GPO (x) Active State
01	1 / 0	Get voltage status byte	1E	1 / 1	Get GPO (x) Active State
02	1 / 0	Get fan status byte	20	2 / 1	Get voltage x
03	1 / 0	Get switch status byte	21	1 / 1	Get voltage x tolerance
04	1 / 0	Get temperature status byte	22	0 / 2	Set voltage x tolerance
05	0 / 3	Set password (I/O port only)	25	1 / 1	Get fan x RPS
06	0 / 14	Set dial string (I/O port only)	26	0 / 2	Set fan x minimum RPS
07	0 / 10	Set Unit ID (I/O port only)	27	1 / 1	Get fan x minimum RPS
08	0 / 1	Toggle Serial Echo	2A	0 / 2	Enable/Disable switch x
09	0 / 1	Toggle Non-Verbose Mode	2B	1 / 1	Get switch x polarity
0A	0 / 1	Enable watchdog (Set count)	2C	1 / 1	Read switch x
0B	0 / 1	Watchdog warning count	30	0 / 2	Set voltage/system temp / CPU temp /watchdog delivery
0C	0 / 0	Strobe watchdog			
0D	0 / 2	BIOS failure definition	31	1 / 1	Get voltage/system temp/CPU temp/watchdog delivery
0E	2 / 0	Get BIOS Failure definition			
0F	1 / 0	Get Last POST code	32	0 / 2	Set fan/switch x delivery
10	0 / 3	Set Low boundary temperature	33	1 / 1	Get fan/switch x delivery
11	2 / 1	Get low boundary	3A	0 / 1	Set Watchdog Granularity
12	0 / 3	Set High boundary temperature	3B	1 / 0	Get Watchdog Granularity
13	2 / 1	Get High boundary	4E	0 / 1	Write to Mailbox
14	2 / 1	Get temperature	4F	1 / 0	Read From Mailbox
1A	0 / 0	Enable Terminal Tx Mode	52	0 / 9	Write to Scratchpad
1B	0 / 0	Disable Terminal Tx Mode	53	8 / 1	Read From Scratchpad
1C	0 / 2	Force On/Off GPO(s) x			

Sub-Command Values

Timeout	Granularity	Count
30s	20	30
1 min	20	60
1½ min	20	90
2 min	20	120
2½ min	20	150
3 min	20	180
3½ min	20	210
4 min	20	240
4½ min	25	216
5 min	25	240
5½ min	26	254

Tick Count Granularity & Count Values for common

Temperatures	
System	00h
CPU	01h
Remote 0	03h
Remote 1	04h
Remote 2	05h
Remote 3	06h
Remote 4	07h
Remote 5	08h
Remote 6	09h
Remote 7	0ah
Voltages	
(+5)	00h
(3.3)	01h
(+12)	02h
(-12)	03h
(2.5)	04h
(CPU)	05h

Delivery Bytes	
Voltage	00h
System Temp	01h
CPU Temp	02h
Remote temp	03h
Watchdog	04h
Fan / SW	
Fan 1	00h
Fan 2	01h
Fan 3	02h
Fan 4	03h
Fan 5	04h
Fan 6	05h
Fan 7	06h
Fan 8	07h
GPOs	
GPO 0	00h
GPO 1	01h
GPO 2	02h
GPO 3	03h

Serial Port Commands

Command	Description	Command	Description
@00	Get System Status Byte	@20:vv	Read Voltage Line
@01	Get Voltage Status Byte	@21:vv	Get Volt vv Tolerance
@02	Get Fan Status Byte	@22:vv:tt	Set Volt vv Tolerance
@03	Get Switch Status Byte	@25:ff	Get Fan ff Status
@04	Get Temp Status Byte	@26:ff:rr	Set Fan ff minimum RPS
@08:xx	Toggle Serial Echo	@27:ff	Get Fan ff minimum RPS
	xx = 00 echo OFF	@2A:ss:pp	Enable/Disable Switch
	xx = 01 echo ON	@2B:ss	Get Switch Polarity
@09:xx	Toggle Verbose Mode	@2C:ss	Read Switch ss
	xx = 00 Verbose OFF	@30:aa:dd	Set Monitored Item Alarm Delivery
	xx = 01 Verbose ON	@31:aa	Get Monitored Item Alarm Delivery
@0A:cc	Enable Watchdog (Set count)	@32:ff:dd	Set Fan/Switch ff Alarm Delivery
@0B:cc	Set Watchdog Warning Point	@33:ff	Get Fan/Switch ff Alarm Delivery
@0C	Strobe Watchdog	@3A:gg	Set Watchdog Granularity
@0E	Get BIOS Fail Code Word	@3B	Get Watchdog Granularity
@0F	Get Last POST Code Received	@4E:xx	Write xx to Mailbox
@10:mm:hh:ll	Set Low Temperature Boundary	@4F	Read Mailbox
@11:mm	Get Low Temperature Boundary	@52:YY	Write data to Scratchpad
@12:mm:hh:ll	Set High Temperature Boundary	@53:YY	Read data from Scratchpad
@13:mm	Get High Temperature Boundary		YY = 0 -> IF = 8 byte block
@14:mm	Get Temperature		selection
@1A	Enable Terminal Transfer Mode		

Symbol Ledgend

mm = Module:
- 00= System Ambient Temperature
- 01= CPU1 Temperature
- 02= <RESERVED>
- 03= Remote 0
- 04= Remote 1
- 05= Remote 2
- 06= Remote 3
- 07= Remote 4
- 08= Remote 5
- 09= Remote 6
- 0A= Remote 7

hh = High byte of boundary value

ll = Low byte of boundary value

cc = Count in Tick Count increments

aa = Alarm:
- 00 = voltage
- 01 = System Temp
- 02 = CPU Temp
- 03 = Remote temp
- 04 = Watchdog

dd = Delivery Byte

gg = Granularity value (1 < gg < 27 (1bh))

vv = Channel:
- 00 = +5v
- 01 = 3.3v
- 02 = +12v
- 03 = - 12v
- 04 = 2.5v
- 05 = CPU

tt = Voltage tolerance value (%)

ff = Fan/Switch Number: 00 = fan 1... 07 = fan 8

rr = Minimum fan RPS

ss = Switch Numbers: 00 = switch 1... 06 = switch 7

pp = Polarity:
- 00 = Negative (open)
- 01 = Positive (closed)
- 03 = Not Enabled as a switch

B

System Monitor VI Pop Up Utility

B.0 Overview
B.1 Selecting the Interrupt
B.2 Selecting the Hot-Key

B.0 Overview

The 8530.EXE program is a terminate and stay resident (TSR) program that displays the current system voltages, temperature, and fan rotational values in a pop-up window. The display window can be popped up via a hot-key sequence from the keyboard, or by an interrupt from the LBC8530 monitor. The interrupt used can be selected via a command line switch, as well as the hot-key sequence. Using a question mark as a switch will display a help screen.

B.1 Selecting The Interrupt

The 8530.EXE utility defaults to using interrupt 10. If the System Monitor interrupt is set is for interrupt 10, no command line setting is necessary. If the System Monitor is set for interrupt 11, then use the -i11 switch at the command line when executing the program. For example, execuing "8530.EXE -i11" would set the TSR to pop up when interrupt 11 occurs. Valid interrupts are 10 and 11.

B.2 Selecting The Hot-Key

The 8530.EXE utility defaults to using the ALT-D key combination to pop up the display using the keyboard. Other key combinations are selectable using the -k switch. Valid switch settings are:

-k1 for Right Shift-D
-k2 for Left Shift-D
-k4 for CTRL-D
-k8 for ALT-D

C

System Monitor VI Programming Utility

C.0 DUTIL.exe Utility

B.0 DUTIL.exe Utility

The DUTIL.EXE utility allows the user to program a Unit ID string and/or a Dial String into the system FLASH. Once programmed, the system BIOS will send the Unit ID and Dial String to the System Monitor during each power up of the system.

Enter DUTIL at the DOS prompt to execute the utility. If a Unit ID and Dial String have been programmed previously, the utility will display them. If no Unit ID and Dial String have been programmed, the utility will display an example Dial String, and a blank entry for the Unit ID.

After entering the desired Unit ID and/or Dial String, the utility will prompt the user for confirmation to program the FLASH. After receiving confirmation, the utility will program the user's Unit ID and Dial String into a blank portion of the FLASH. There is room for four Dial strings in the FLASH.

D

Peripheral Drivers

D.0 Ethernet Drivers
D.1 Windows 95/98
D.2 Windows NT 3.51
D.3 Windows NT 4.0
D.4 Solaris 2.5 / 2.5.1 / 2.6
D.5 Novell unixware 2.0
D.6 SCO Unixware 2.1
D.7 SCO Openserver 5
D.8 Netware 4.10
D.9 Netware DOS/ODI Drivers

D.0 Ethernet Drivers

The procedures outlined below provides the information needed to install network support for the Intel 82559 PCI ethernet adapter. The following operating systems were tested at 10 and 100 Mbps:

Windows 95/98
Windows NT 3.51
Windows NT 4.0
Solaris 2.6

D.1 Windows 95/98

If the driver for the Intel 82558/559 included with Windows 95/98 does not work, then follow this procedure to install the driver from Intel's Driver Release 2.51 for the Pro/100B or Pro/100+.

This driver update is available on the Internet at http://cs.intel.com. It should also be included with your board.

1. Go to "Network Setup" in "Control Panels".
2. Click on "Network Adapters". If Windows lists an adapter for the 82558/559 or Pro/100B, Pro/100+ already, then delete it.
3. Click on "Add". Insert the driver diskette in the floppy drive. Windows will list its supported drivers. Click on "Have Disk".
4. Click on the "82559" driver.
5. Verify the adapter settings. The data rate usually defaults to "Auto", but can be overridden to 10 Mbps or 100 Mbps, in full or half-duplex.
6. After installing the driver, make sure the protocols that you require are loaded, and bound to the new driver.
7. Reboot to install the new driver.

D.2 Windows NT 3.51

Windows NT 3.51 does not identify the Intel 82557, 82558, or 82559 interfaces, and requires the OEM provided driver from Intel. The driver tested was from Intel's Driver diskette (available at http://cs.intel.com), and should be included with your board.

To install the driver during installation of NT 3.51, select "OEM diskette" from the choice of network adapters to install. Insert the driver diskette in the floppy, and select "Intel (CR) Pro Adapter."

To install on an existing installation of NT 3.51.

1. Double-click the Network Icon in the Control Panel.
2. Click the Add Adapter button.
3. Do NOT select an Intel adapter from the list. Instead, scroll to the end of the list and select: "<Other> Requires disk from manufacturer". Click continue.
4. Insert the Intel Driver Release 2.51 diskette in the drive, and click OK.
5. Select "Intel (CR) Pro Adapter" and click OK.
6. The PROSet utility will scan for the adapter and display information (NIC address). Click the test button to run diagnostics. Note that it will test for connection to the network, and this will fail if the adapter is not connected to a network at this time.
7. Click OK to exit test screen and return to PROSet menu. Click OK to accept the adapter's configuration and exit.

8. Click OK in the Network Settings dialog. Other configuration screens may appear. Configure as desired. When prompted, restart Windows NT. NOTE: The NDIS 3 miniport driver will automatically get installed.
9. Repeat for additional adapters.

D.3 Windows NT 4.0

Windows NT 4.0 identifies and installs a driver for the 82559 family of ethernet interfaces. However, Intel recommends installing the most recent drivers for their network interface cards, so follow this procedure to install the driver from the driver release 2.51 diskette:

1. Go to Control Panels under "Start" or "My Computer".
2. Click on the Network icon.
3. Select adapter tab and click Add.
4. Select Have Disk. Insert the Driver diskette in the disk drive and click OK.
5. Select "Intel (CR) Pro Adapter" from the list of available drivers and click OK.
6. The PROSet utility will run and display information about the adapter (NIC address, etc.) Optionally, you can test the adapter by clicking the Test button.
7. To exit PROSet, click OK on the main menu.
8. Select protocols required (such as TCP/IP) by selecting the protocol tab.
9. Select all network services required by selecting the Service tab.
10. Click close to continue. Other configuration screens may appear. Configure as required.

Note that after the driver is installed, the adapter may be listed as "Intel 82559 based 10/100 Ethernet PCI Adapter." PROSet will display the adapter specifically as "Intel EtherExpress PRO/100+ PCI 100Base-TX, 10BaseT" adapter. Also the NDIS4.0 miniport driver will automatically get installed in NT 4.0.

D.4 Solaris 2.5 / 2.5.1/2.6

Solaris provides the latest driver and patch updates at its web site at http://access1.sun.com. At the time of this writing, driver update 11 was the latest for Solaris 2.5 & 2.5.1, and driver update 3 was the latest for Solaris 2.6. The update diskettes consist of two sets of diskettes:

1. Boot Disks —- Boot disk 1 is the "Real Mode Boot Disk". This is the first disk to boot from to begin the installation. This is followed by the remaining boot disks, as prompted. The installation then prompts the user to indicate the boot device (CD-ROM, Ethernet, Hard drive, etc.) and then proceeds to install the O/S. When installing Solaris for the first time, these diskettes provide a means of loading a temporary driver for the 82557/82558 ethernet so that Solaris can be installed across the network (from a server).

2. Distribution Diskettes —- These diskettes are loaded near the end of the installation. These diskettes are loaded as prompted, then the installation program proceeds to install the patches. These diskettes are also used to upgrade an existing Solaris installation to the latest drivers available. The patch diskettes are required to load the 82557/82558 driver.

The following are the instructions for installing Driver Update 11 on an existing Solaris2.5/2.5.1 installation. For Solaris 2.6, or for other configurations, refer to the documentation provided by SunSoft at the web site listed above:

1. Insert "Solaris 2.5/2.5.1 x86 Driver Update 11 DRIVER UP DATE Diskette 1" into drive 0.
2. Login as "root", or become "root".

3. Stop volume management if it is running. You can use this command to see if volume management is running:

```
# ps -e | fgrep vold
```

Otherwise, you can stop volume management.

4. Use “cpio” to copy files off the diskette.

```
# mkdir /tmp/Drivers
# cd /tmp/Drivers
# cpio -iduBI /dev/rdiskette0
```

After some time, the following message is printed:

```
End of medium on “input”.
```

Change to part 2 and press RETURN key.

5. Insert “Solaris 2.5/2.5.1 Driver Update 11 DRIVER UPDATE Diskette 2" and press ENTER. After some time the following message is displayed:

```
End of medium on “input”.
```

Change to part 3 and press RETURN key.

6. Insert “Solaris 2.5/2.5.1 Driver Update 11 DRIVER UPDATE Diskette 3" and press ENTER. After some time, a message with the number of blocks read is printed.

7. Verify the extracted image:

```
# /usr/bin/sum cpiomage.Z | /usr/bin/cut -f1 -d’ ‘
```

If the output of this command is not 13622, delete cpioimage.Z and repeat steps 4 thru 6.

8. Remove the diskette. If you want to restart volume management, use:

```
# /etc/init.d/volmgt start
```

9. Type the following to run the installation script:

```
# . /installdu.sh
```

10 Follow the instructions afterward to shut the system down and restart. Boot with the “b -r” option.
11. A second reboot may be required.

D.5 Novell Unixware 2.0

Note that the following driver and procedure are not supported, and the driver is in fact a Beta driver for the Intel 82557C. You will find it in the OTHRUNIX directory on the Ethernet Unix driver floppy included with the board, 100buw2.exe. The driver can also be obtained from the secure FTP site:

ftp://ftp.intel.com/pub/support/other/secure_files/100buw2.exe

This EXE file is self-extracting compressed file that contains the file d100u20.pkg. It also contains a text file explaining how to install the driver. To install this driver from Unixware:

1. Copy the file to a temporary installdirectory, and installit.

```
# doscp a:d100u20.pkg /tmp/d100u20.pkg
# pkgadd -d /tmp/d100u20.pkg
```

In our test bed, we installed this driver as user “root”, and NOT in the X-windows GUI.

2. During installation, the user is prompted for TCP/IP parameters. You must enter the number of adapters (usually 1), the IP host name (usually given), the IP address, and info message (Enter Yes).

3. Shut down and restart the message. The kernel will be rebuilt, and the system will reboot.

The text file in 100buw2.exe explains how to install this driver from AppInstaller in X-windows.

D.6 SCO Unixware 2.1

SCO Unixware provides for installing drivers throught the Network Interface Card Support Utility, which requires an IHV diskette. This IHV diskette is provided with the ethernet driver diskettes provided for your board. If this is not available, SCO has a disk image available from their FTP site for the Intel Pro/100B at ftp://ftp.sco.com/UW21. The file name is ptf3019d.ihv.dd.Z for the IHV diskette image, and a text file with the same patch name has instructions for creating this disk. You can then install the driver as any third-party IHV diskette.

The procedure to create this disk, and install it, follows (skip to step 3 if you have the IHV disk):

1. Become root and create a new directory by typing the following:

```
$ su
Password: <type your root password>
# mkdir /tmp/pkg
# chmod 700 /tmp/pkg
# cd /tmp/pkg
```

2. Create the IHV driver diskette.

   A. Download the ptf3019d.ihv.dd.Z file, which was packaged using dd(1M) and compress(1), and the ptf3019d.txt file to the /tmp/pkg directory on your system.

   B. Insert a high density diskette (not write-protected) into the A: drive. If the diskette is DOS formatted, skip to the next step. Otherwise, the diskette may be formatted (in the A: drive) using the command:

      ```
      # format -i 1 -E /dev/rdsk/f03ht
      ```

   C. Transfer the contents of ptf3019d.ihv.dd.Z to a formatted diskette using the commands:

      ```
      # uncompress /tmp/pkg/ptf3019.ihv.dd.Z
      # dd if=/tmp/pkg/ptf3019.ihv.dd of=/dev/rdsk/f03ht
      ```

3. Install and configure the driver.

   A. Invoke the NIC Support Utility. The utility can be accessed from the Desktop GUI "Admin_Tools"->"Networking" ->"NICS_Setup" icons, or from the command line as "/usr/sbin/niccfg". The utility provides a simple menu-oriented graphical interface with online help.

      ```
      # /usr/sbin/niccfg
      ```

   B. Select the "Install driver from IHV diskette" item from the niccfg menu presented.

   C. Insert the IHV configuration diskette and press the <Enter> key. The utility will now install and configure the driver (d100u20) for the Intel EtherExpress PRO/100+.

   D. Select the "Accept all entries" item from the menu presented. The utility will dynamically load the d100u20 driver into the UnixWare kernel.

4. Establish an Internet configuration for your system. The Internet setup required for your internet node can be established by using the utility access from the Desktop GUI Admin_Tools"-> "Networking"-> "Internet_Setup" icons, or the command line utility, "/etc/inet/menu".

   ```
   # /Etc/inet/menu
   ```

5. Reboot the system.

D.7 SCO OpenServer 5

SCO provides an MDI driver for the Pro/100B for SCO OpenServer. The SCO support site on the web is http://www.sco.com/support. The driver is available from their FTP site:

ftp://ftp.sco.com/pub/drivers/OSR500-OSR502/network/pro100b

There are instructions for this driver as well. You may be required to install the SCO Advanced Hardware Supplement in order to use this driver. As an alternative, an older driver is on the Unix ethernet driver diskette, i82557.z, which is a Unix-compressed file. This driver was tested at 10 and 100 Mbps with an NT Server client. In our test stand, we could establish an FTP session and copy files back and forth.

The procedure to install the driver follows:

1. The driver must be extracted from the driver diskette.

   ```
   # doscp a:/othrunix/i82557.z /tmp/i82557.Z
   ```

2. The file must be copied to a blank, formatted 1.44MB floppy:

   ```
   # cd /tmp
   # uncompress i82557.Z
   # dd if=i82557 of=/dev/rfd0135ds18
   ```

3. Boot SCO OpenServer in system maintenance mode. Put the MDI floppy in the disk drive.
4. Run the custom utility. Select Software from the menu, and Install New.
5. Select the host (scosysv or the host name of the machine) and media device (Floppy Disk Drive 0).
6. Indicate whether you want a full or partial installation (typically full). After installation is complete, exit the utility.
7. Run netconfig. From the menu, select Hardware, and Add new LAN adapter.
8. The Pro/100B should be listed. Select continue.
9. Select the networking protocol. For TCP/IP, a screen appears to enter the networking parameters. The system needs a host name, IP address, and Netmask.
10. The utility will indicate that the installation was successful. Exit the utility.
11. At this point you are prompted to relink the kernel. Select “Yes” for this.
12. After linking, indicate that you want the new kernel to boot by default, and to rebuild the kernel environment.
13. Installation is complete. Shut down and reboot the system.

D.8 Netware 4.10

Installation of the LAN drivers for the Intel 82558 is achieved through the INSTALL NLM as usual, using the drivers from the Intel Driver Release 2.51 for the 82558 (or Pro/100+). However, the important thing to note about the ODI / LAN drivers for the Intel 82558 are that they conform to the version 3.30 ODI Assembly specification. Netware 4.10 requires an upgrade named LANDR9, available from the Internet at http://support.novell.com. The file LANDR9.EXE is a self-extracting compressed file. Installation instructions and pertinent information are included in the file. Note that this file could change name; Novell reserves the right to revise it (look for a file LANDRx.EXE, where x must be 9 or greater). The instructions for installing the Netware LAN driver are on the Intel Driver Release 2.51 diskette, in the INFO\NETWARE directory.

D.9 Netware DOS/ODI Drivers

The DOS/ODI drivers tested are on the Intel Driver Release 2.51 diskette. These drivers have been tested at 10 and 100 Mbps. The ODI driver, E100BODI, performs a self-test of the 82557 and then displays speed/duplex mode, I/O usage, etc. The drivers are loaded in the usual sequence:

```
lsl
e100bodi
ipxodi
netx  (or vlm)
```

The net.cfg file can contain overrides for the speed and duplex mode, as well. An example file is shown:

```
Link Support

Protocol
        Bind E100BODI

LINK DRIVER E100BODI
        Frame       Ether net_802.2
        Protocol    IPX E0 Ether net_802.2
        ; Frame       Ether net_802.3
        ; Protocol    IPX 0 Ether net_802.3
        ; Frame       Ether net_II
        ; Protocol    IPX 8137 Ether net_II
        ; Frame       Ether net_snap
        ; Protocol    IPX 8137 Ether net_snap

PHYADDRESS = 0        ;Inform the driver PHY is located at address 0.

;Speed = 100     ;Selects between 10MBps/100MBps line speed
                 ;Default is autodetection.

;FORCEDUPLEX = 2 ; 0 = autodetect 1=half-duplex 2=full duplex

NetWare DOS Requester
        FIRST NETWORK DRIVE = F
        NETWARE PROTOCOL = NDS BIND
NAME CONTEXT = ".DTI"
```

Ethernet Diagnostic Utility

E.0 Introduction
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The LBC8530 uses the Intel 82559 PCI Ethernet controller. The 82559TLK utility is included to allow the user to view the NIC address, edit the SROM contents, load SROM defaults, or perform a self-test of the 82559.

E.1 Using 82559TLK

COMMAND LINE

The utility requires that the Ethernet must be enabled on the CPC8640. The utility will scan for the 82559 and display the SROM controller. If the 82559TLK utility is run on a system without an 82559 present, it will simply exit with the message:

"Intel 82559 Ethernet Controller not found"

Likewise, the utility cannot run on a system with more than one 82559 present. If a PCI card on the bus also uses the 82559, then the utility will exit with the message:

"More than one Intel 82559 Ethernet Controller is present.
There can only be one Intel 82559 present in the system."

A seldom used command line switch can be used to allow the utility to work in this case. The command line switch "/BUSx", where x is a number from 0 to 9, will force the utility to limit its search for the 82559C to PCI bus x. In the case of the CPC8640:

82559TLK /BUS0

Invoking the utility with this command line switch will force the utility to use the onboard 82559.

SROM CONTENTS

The utility will display the contents of the SROM, along with the menu options. The SROM contents have 128 bytes of information, with the first 6 bytes highlighted in yellow. This is the NIC address, and the utility will not allow the user to change it since this address is unique to the board.

The other SROM values shown are defined by Intel, and should not be changed. Besides the 82559TLK utility, the only other software that is capable of changing the SROM contents is the boot ROM, which uses the SROM to store information necessary for booting from the network. Unless DTI Engineering provides specific instructions on what SROM values to change, the user should not change the SROM contents.

THE MENU

The menu consists of these functions:

Load SROM Defaults: In case the SROM contents were inadvertently changed by this utility, this function will restore the SROM values to the factory default.

Do Self-Test Command: This utility will issue a self-test command to the 82559C and display results of this test.

Edit Mode: This feature allows the user to edit the SROM contents. The cursor control keys can be used to move the cursor to the particular area of the SROM to edit. Note that you cannot edit the first six bytes, the NIC address. Also, the utility permits editing the buffer freely, but does not actually write the buffer to the SROM until the “Alt-P” key sequence is pressed.

SROM values are entered in hexadecimal; therefore, you are limited to entering values with keys 0 -9, and A - F. The last two bytes of the buffer are a checksum which is automatically calculated each time a byte is changed.

EXITING THE UTILITY

The key sequence “Alt-X” is required to exit the utility. It may be necessary to run the utility again to confirm that any changes made to the SROM were actually performed. Any changes made to the SROM will not take effect until the system is shut down and restarted from a cold boot.

Video Driver Installation Guide

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F.0 Introduction

This appendix describes the operation and installation of the software drivers and utilities supplied on the S3 86C260 Driver Diskettes that are shipped with your LBC8530.

The Video controller on the LBC8530 is fully IBM VGA compatible. If you intend to use your VGA adapter in standard VGA modes only, you do not need to install any of the drivers from the Display Driver Diskettes.

F.1 S3 Virge MX (86C260) Drivers

The software drivers supplied on the CHIPS 69000 VGA Drivers diskette support the following operating systems:

Windows 3.1, Windows for Workgroups 3.11
Windows 95, Windows 98
Windows NT 4.0 with Service Pack 3

F.2 Windows 3.1, WFW 3.11

These drivers are designed to work with Microsoft Windows 3.1 and WFW 3.11. Install Windows as you would normally with the default VGA display.

Installing Display Drivers from Windows

To change the display resolution, select “Windows Setup” icon from the “Main” window. You will be shown the current setup configuration. Select “Change Systems Settings” from the Option menu. Click on the arrow at the end of the “Display” line. You will be shown a list of display drivers. Scrol to the bottom of the list and chose “Other display (Requires disk from OEM)...”. Insert the driver disk and click OK. Choose the desired resolution, color depth, and font size. Your may need your Widnows disks or CD to complete the installation. Follow the directions to complete the setup.

Changing Display Drivers from Windows

To change the display resolution, select “Windows Setup” icon from the “Main” window. You will be shown the current setup configuration. Select “Change Systems Settings” from the Option menu. Click on the arrow at the end of the “Display” line. You will be shown a list of display drivers. Click on the driver you want to select, then click on the OK button. Follow the on screen directions to complete the setup.

F.3 Windows 95

Perform the following steps to install the drivers for Windows 95, and configure the new drivers.

1. Select the “display” icon from “Control Panels”.
2. On the Display Resolution screen, select “Change Driver”.
3. Click on “Change VGA Driver”. Click on “Have Diskette”. Insert the S3 86C260 Driver Diskette into drive A:.
4 Enter a path of “A:\”. The drivers will be copied to the hard drive.
5. Click on “OK” to exit. You must shut down and reboot to finish installing.
6 The new drivers will boot in a default setting of 640x480x256 mode. When you change this from the “Display” icon under “Control Panels”, test the new settings for compatibility with your monitor.

F.4 Windows NT 4.0

The drivers on the S3 86C260 Driver Diskette must be installed after installation of NT. Windows NT 4.0 Service Pack 3 is required for proper operation of these video drivers.

1. Select the “Display” icon from “Control Panels” under the “Main” window.
2 On the screen that selects the current resolutions, select “Change Driver”. A menu will appear that allows you to select a new display driver. Select “OEM provided diskette”. Put the S3 86C260 Drivers diskette in drive A:\".
3 After the drivers are copied to the hard drive, you must shut down and reboot to finish installation.

Changing Display Resolutions

Select the “Display” icon from “Control Panels” under the “Main” window. A screen appears that allows you to change the current resolution, colors, and refresh rates (if applicable). Be sure to test the resolution selected (use the “Test” button) to make sure the monitor supports the new resolution and refresh rate.