

MP666F/G/P/R1/R2, MP654F/G/P/R1/R2, MP652F/G/P/R2/R1 ISA ENHANCE I/O CARD

1. SPECIFICATION :

(1) MP666(F/G/P/R2/R1)

1. Two Floppy Disk Controller from 360K to 288M(5 Type).
2. Two high speed NS16C550 compatible RS-232 Serial Port with 16 Byte FIFO.
3. One Multi-Mode Parallel Port with Chipprotect™ Circuitry support SPP, EPP, ECP.
4. One Game Port for one Joystick.

(2) MP654(F/G/P/R2/R1)

1. Two Floppy Disk Controller from 360K to 1.44M(4 Type).
2. Two high speed NS16C550 compatible RS-232 Serial port with 16 Byte FIFO.
3. One Standard Parallel Port with ChiProtect™ Circuitry.
4. One Game Port for one Joystick.

2. JUMPER SETTING :

J 1	J 2	LPT MODE	J 4	J 5	LPT PORT
1-2	1-2	EPP&ECP	1-2	1-2	278h
1-2	2-3	ECP	1-2	2-3	3BCh
2-3	1-2	EPP	2-3	1-2	378h *
2-3	2-3	SPP *	2-3	2-3	Disable
J 6	J 7	COM B	J 8	J 9	COM A
1-2	1-2	2F8h *	1-2	1-2	3F8h *
1-2	2-3	2E8h	1-2	2-3	3E8h
2-3	1-2	3F8h	2-3	1-2	2F8h
2-3	2-3	Disable	2-3	2-3	Disable

J 3 : Floppy select.	J18 : Game select.
1-2 : Floppy Enable	ON : Game Enable
2-3 : Floppy Disable	OFF : Game Disable
J16 : DMA select.	J17 : DMA select.
1-2 : DRQ 1 *	1-2 : DACK 1*
2-3 : DRQ 3	2-3 : DACK 3

J10-J15 setting IRQ for Com A, COM B & LPT.

(J10) 1-2 : IRQ3 for COM B.*	2-3 : IRQ3 for COM A.
(J11) 1-2 : IRQ4 for COM B.	2-3 : IRQ4 for COM A.*
(J12) 1-2 : IRQ5 for COM B.	2-3 : IRQ5 for COM A.
(J13) 1-2 : IRQ7 for COM B.	2-3 : IRQ7 for COM A.
(J14) 1-2 : IRQ9 for COM B.	2-3 : IRQ9 for COM A.
(J15) 1-2 : IRQ7 for LPT.*	2-3 : IRQ5 for LPT.

3.MP652(F/G/P/R2/R1)

1. Two Floppy Disk Controller from 360K to 1.44M(4 Type)
2. Two NS16C450 compatible RS-232 Serial.
3. One Standard Parallel Port with ChiProduct Circuit.
4. One Game Port for one Joystick.

P. S. F----→FDC+2S+1P+1G
 G----→2S+1P+1G
 P----→2S+1P
 R2----→2S
 R1----→1S